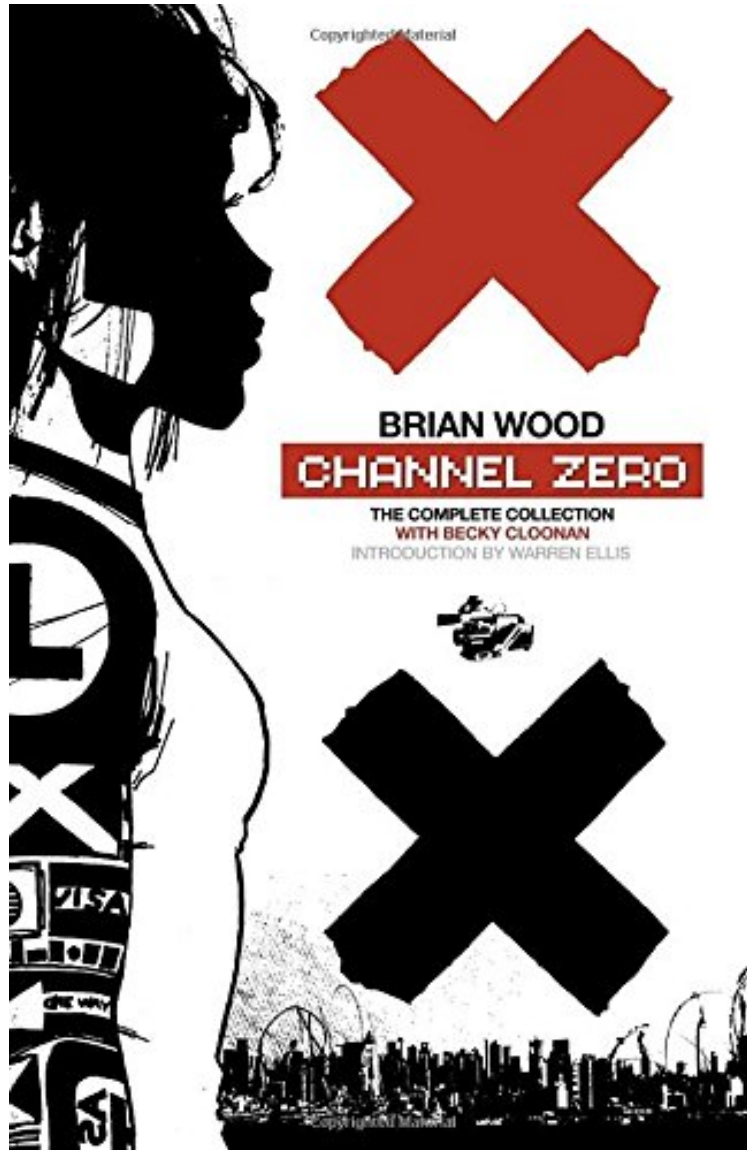


Channel Zero: The Complete Collection

Brian Wood

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#505559 in Books Dark Horse Comics 2012-05-29 2012-05-29 Original language: English PDF # 1 10.10 x .90 x 6.60l, 1.76 #File Name: 1595829369296 pages | File size: 39.Mb

Brian Wood : Channel Zero: The Complete Collection before purchasing it in order to gage whether or not it would be worth my time, and all praised Channel Zero: The Complete Collection:

0 of 0 people found the following review helpful. Make them listenBy Machinethe 1st story of Brian wood. 100% raw, pure passion project. dense, wordy. a bit more novel then graphic at times but beautiful none the less. a must have for Brian wood fans. comes with a lot of great extras, early sketches and candid commentary. very politically charged and much like 1984 is very dry at times with the oppressive political aspects that rule the world. the unglorious life of a

rebel leader is on full display as well a great look at how media changes the meaning of not just our actions but also ourselves. 1 of 2 people found the following review helpful. Channel Zero By Cai Yixin Jeremy Channel Zero. Just the sound of it implies a stark, near-futuristic theme, much like the themes in V for Vendetta. It also has an implication of media. This is certainly true as the premise of Brian's first ever graphic novel is about how media can be an extremely powerful tool for propaganda. Often times, the information given forth by media can and will affect how whole communities think. Also, it touches upon censorship and the subject of free speech in America. Any of these things sound deep and complex? It is. It is deep and complex. It has so many political and social references to our current and future times that at the end of it all you will feel overwhelmed. The amount of information in this one is huge and you will find yourself having a lot to digest along the way. Is this good or bad? To be honest, I have no idea. It touches on so many things that I'm not entirely sure what Brian was going for. Is it about censorship? Yes. Is it about consumerism? Yes. It is so many things and it feels pulled in too many directions, idea wise. It all revolves around The Clean Act, which supposedly has killed freedom of expression and has caused America to become a sort of pseudo-communist country in which the government certainly knows best. So, no free speech and the things which were deemed 'unholy' by the higher powers are outlawed. But as you know, the moment the government tries to stamp down on the people, the people start to fight back. In a sense, Jennie 2.5, a self-styled media activist, was the one Brian has 'chosen' to represent them. The one who decided to do something, the radical. The conflict establishes itself. The basic, age-old idea of the people VS the government. Take those ideas, make it as 'techy' and sophisticated as possible, that's what Channel Zero is. Brian has this very cool (sometimes too cool for its own good) style which lulls you into a semi-hypnotic techno geek journey down whatever spiral he spins out of his twisted mind. That's who Brian is, apparently. If for nothing else other than being thrown head first into an array of political rants, read this book. I bet you will find yourself learning more about the society around you, even though, sometimes, the plot may leave you scratching your head. 0 of 0 people found the following review helpful. hard to read By S. Davis bought this book for the kindle. it was very hard to read since the type is small on certain pages. on the kindle i was unable to stretch the page to read the text. i bought the book (again) from apple and was able to stretch the pages to read the small text.

A blistering take on media control in a repressive future America! DMZ and The Massive creator Brian Wood launched an all-out assault on the comics medium in 1997 with Channel Zero, an influential, forward-thinking series that combined art, politics, and graphic design in a unique way. Touching on themes of freedom of expression, hacking, cutting-edge media manipulation, and police surveillance, it remains as relevant today as it did back then. The Channel Zero collection contains the original series, the prequel graphic novel Jennie One (illustrated by Becky Cloonan), the best of the two Public Domain design books, and almost fifteen years of extras, rarities, short stories, and unused art. Also featuring the now-classic Warren Ellis introduction and an all-new cover by Wood, this is the must-have edition. See where it all began!

"A powerful combination of plot and narrative...striking and expressive." -- Re:Mote Induction "Dramatic Black and White visuals...Controlled sense of rhythm." -- ID Magazine Someone's remembered what comics are for Meet Brian Wood. -- Warren Ellis, award-winning writer of Planetary Woods message is clear enough: apathy is the real enemy, and it is harder to fight than any totalitarian government. -- Maurice Martin, Wired Magazine From the Publisher Best known for his graphic narrative Channel Zero, Brian Wood also spent a year writing Mutant Teenagers from Marvel Comics' Generation X. He devoted four years previous to studying at the prestigious Parsons School of Design in New York City. A veteran designer from the Internet boom of the late nineties, Wood currently designs for the stylish and much-respected videogame publisher, Rockstar Games. About the Author Brian Wood is the writer of Marvel Comics' "Generation X" and is a designer for Rock Star Games in New York City. Channel Zero is his astonishing and acclaimed debut.