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Constantine Vol. 3: The Voice in the Fire (The New 52)

Ray Fawkes

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#437618 in Books Ray Fawkes 2015-02-24 2015-02-24 Original language: English PDF # 1 10.15 x .24 x 6.601, .0 #File Name: 1401250858144 pages Constantine Vol 3 The Voice in the Fire the New 52 | File size: 74.Mb

Ray Fawkes : Constantine Vol. 3: The Voice in the Fire (The New 52) before purchasing it in order to gauge whether or not it would be worth my time, and all praised Constantine Vol. 3: The Voice in the Fire (The New 52):

6 of 6 people found the following review helpful. Through the Voice in the Fire and the Flames We Carry On By DaveWireA marked improvement over the previous volume, now featuring coherent storyline! This volume comes about as close to Hellblazer as the series gets, and while perhaps I really shouldn't compare New 52's Constantine to

Hellblazer, it's just so hard not to. Firstly, we get some terrific visuals in this one as the arc for the Cult of the Cold Flame started way back in Justice League Dark draws to a close. John becomes a globetrotting agent for the Cult all the while working the ultimate con against them. (At the time of this review, there is only one issue of Constantine remaining and given how all the issues following this volume have ran, I find it hard to see how the Cult will make its big comeback for the finale. I could be wrong, but perhaps the Cult story, while clearly not finished, was merely forgotten?) The fourth chapter, "The Gestalt", is perhaps my favorite of the series, featuring werewolves in Teutoburg Forest. The creepy atmosphere delivered as John is both hunted by and hunting the wolf-men is pretty fantastic. At the other end of the spectrum, the titular chapter, "The Voice in the Flames", is probably my least favorite of the book and that's mainly due to an unwanted change in Constantine's backstory, mainly in dealing with his parents and how he came upon the dark arts. John continues to be a bit overly flashy in this series, but in this volume he's less so and that works for the benefit of this book. This is probably the most solid volume of the series, not being bogged down by crossovers and tie-ins with other events as volumes 1 2 (and the upcoming volume 4) are. Even the Futures End chapter, while only tangentially part of an event is really just a good stand-alone tale that works to set up the next volume. All in all, I'd say this is the best Constantine has had to offer thus far and while a far cry from the days of Alan Moore, Jamie Delano, and Garth Ennis, every once in a while, Ray Fawkes offers a hint of glory. 4 of 4 people found the following review helpful. An okay volume, if you're also reading Justice League Dark. By Tim Crowder I really wanted to give this 2.5 stars but 3 works just as well. Like Constantine Vol. 2 was, this volume was all over the place and it seems to assume that you're also reading Justice League Dark, as well as some other series. It makes it very confusing when they're jumping around, skipping over plot points, and not really telling one unified story. I would only recommend this to someone who is also going to read Justice League Dark and its related series. 0 of 0 people found the following review helpful. Constantine is one of my favorite characters the story is good and the art style ... By Yusuf Kudsi Constantine is one of my favorite characters the story is good and the art style is not perfect but it is good

Lost and confused in the face of the fallout from his actions in "Forever Evil: Blight," John Constantine has sold himself out to the Cold Flame and is vulnerable to attack by Spellbinder! How will DCU's con man deal with the repercussions of this universe changing event? Written by Eisner Award nominee Ray Fawkes, John Constantine continues his reemergence as DC Comics' most infamous magician! Collects CONSTANTINE #13-18.

"Writers Jeff Lemire and Ray Fawkes understand who Constantine really is, which helps their characterization."-- Bloody Disgusting "Vertigo's sensibilities and darkness in the grander, brighter DC Universe sandbox."--Comic Book Resources "Ray Fawkes continues to be the star of the show with this new series."--IGN "Fawkes and Lemire do a great job of making this feel like the Constantine we know and love."--Newsarama About the Author Ray Fawkes is a Toronto-based fine artist and writer of comics, graphic novels, prose fiction, and games. Ray's work ranges in styles from introspective, dreamscape narrative to bombastic slapstick. He is an Eisner, Harvey, and three-time Shuster Award nominee, and a YALSA award winner for Possessions Book One: Unclean Getaway. His recent book, One Soul, debuted in July 2011 to critical acclaim, including a starred booklist review, and was nominated for the 2012 Eisner award and 2012 Harvey award.