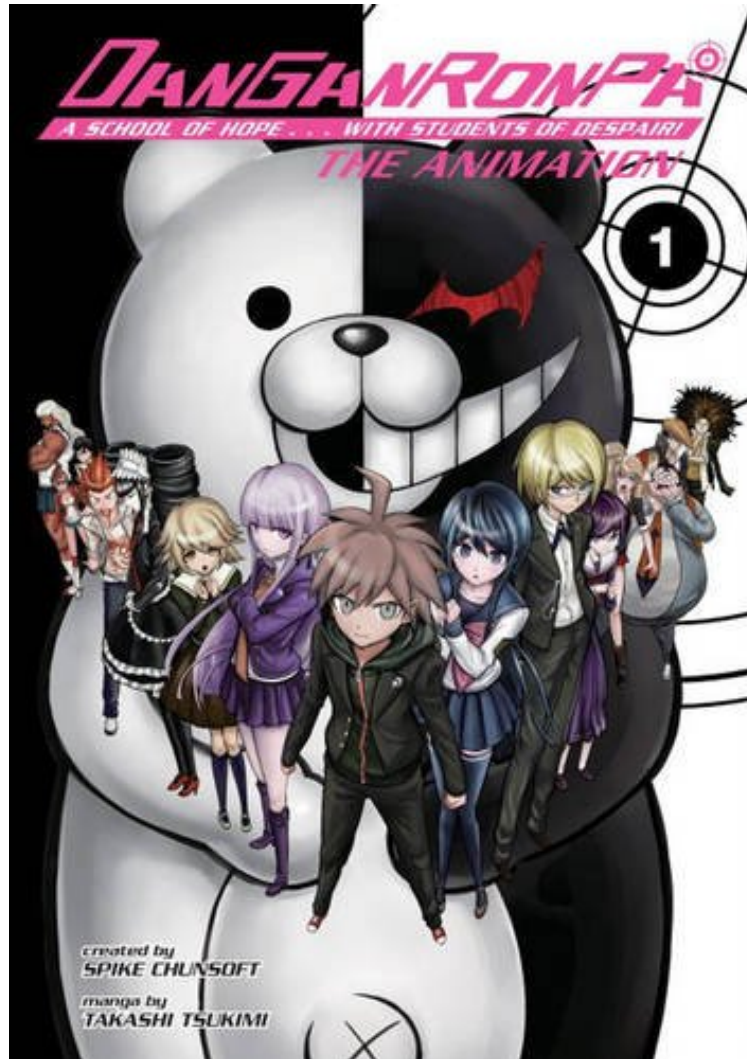


Danganronpa: The Animation Volume 1

Spike Chunsoft

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Spike Chunsoft : Danganronpa: The Animation Volume 1 before purchasing it in order to gage whether or not it would be worth my time, and all praised Danganronpa: The Animation Volume 1:

12 of 13 people found the following review helpful. Much, much, much better than I ever hoped.By Kimberly RiceFor those of you who've played the game, this volume covers the prologue and the first chapter in their entirety.I am honestly amazed at how good this was. I've played the game (amazing) and seen the anime (god awful), and I was wondering how the manga adaptation would be, so I bought this. And it's great! One of my main issues with the anime is that it doesn't give you enough time to get to know the characters before they start kicking the bucket, but the manga fixes this by keeping a lot of the character interaction scenes, as well as the first Maizono Free Time scene (which the

player is required to view in the game). It does switch some other things around (such as starting the kids in the gym instead of the entrance hall, or putting the sword in Naegi's room right from the get-go), but the scenes it DOES keep work wonders for the story. The investigation, thank goodness, was actually shown, rather than provided in a montage (cough cough ANIME). That allowed the trial to contain all the details it had in the game, making for a much more fulfilling experience. After all, one of the main draws of this series happens to be the Class Trials. Another interesting thing it did was give dialogue during the execution scene, which was silent (save for BGM and SFX) in the game and anime. Good on you, Tsukimi-sensei! As for the translation, this is easily the best I've seen for this franchise. Dark Horse reused a lot of the terminology used by NIS America (e.g. "Hope's Peak Academy," "Ultimate," "Princess Piggles"), but changed what they needed to to make it better. Monokuma's speech is much more fitting of his character in this version, and it more closely fits the feel of how he speaks in Japanese. Dialogue sounds clear and natural while retaining all the meaning it needs to. I especially like how they rendered a certain line that comes back way later (veterans of the series, you know what character I'm talking about). This is the quality of translation that other manga publishers need to reach. Good on you, Dark Horse! Additionally, at the end of the volume, DH included some fan letters that were actually pretty insightful. I wholeheartedly agree with the first one about the marketing for the English-language version of the anime, ESPECIALLY the trailer, which spoils every single execution in the series. I had known about the demo of the game, but I never knew about the intricacies of the mystery in it, and it was interesting to read what that fan had to say about it. Hilariously, although Dark Horse's response to this letter agrees that spoilers should be avoided, the fan art on the facing page spoils the biggest plot twist in the entire game. Brilliant, guys. In short, this far exceeded my expectations, and I wait for the next volume with bated breath. Keep up the good work, Dark Horse!

0 of 0 people found the following review helpful. Five Stars
By Joshua Comeaux
saw the anime and wanted to own the series
arrived on time and undamaged
0 of 0 people found the following review helpful. Great manga especially for fans of the series
By Cartsfu
Love the manga of this game. Played the game and this tells the story quite well. It's only the beginning, but it does go into a lot better detail than the anime. This is a good read even if you're not a fan of the series, but of course someone who has played the game will love it even more.

Each year, the elite Hope's Peak Academy selects only the most gifted and talented students to enroll...plus one ordinary student, chosen by lottery. Makoto Naegi was that lucky person--or so he thought! When he shows up for class, he finds the elite students are a bizarre cast of oddballs under the ruthless authority of a robot teddy bear principal, Monokuma. The bear lays down the school rules: the only way out of Hope's Peak is to not only murder another student...but get away with it, as every murder is followed by a tribunal where the surviving students cross-examine each other! Inspired by the Danganronpa videogame series and based on the anime of the same name, the Danganronpa manga is a quirky, fun, weird, and dynamic take on the high school Battle Royale genre.

About the Author
Spike Chunsoft is a Japanese video game developer and publisher. The company is the result of a merger between Spike and Chunsoft and is owned by Dwango. The author lives in Tokyo, Japan.