

(Read free) Dark Souls: The Breath of Andolus

Dark Souls: The Breath of Andolus

George Mann

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#66608 in Books Titan Comics 2016-12-06 2016-12-06Original language:English 10.16 x .25 x 6.691, .81
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George Mann : Dark Souls: The Breath of Andolus before purchasing it in order to gage whether or not it would be worth my time, and all praised Dark Souls: The Breath of Andolus:

0 of 0 people found the following review helpful. Greatness AchievedBy tim mannoLoved the story and the art work.. can't wait to read the next book in this series and hope to see more of fira..3 of 3 people found the following review helpful. Alright book but not truly dark souls (sort of)By Mathew RivasI received my copy with some water/sticker damage on the front cover. Initially all looked fun but over time a small oval shape discoloration appeared on the

cover where the sticker had been. The artwork is beautiful. And the colors are bright, contradictory of the dark and gloomy video game that absolutely adore (reason why I purchased this graphic novel). I wasn't able to exactly see where the story tied into the ark of dark souls but for a chapter in the graphical novel it was fine on its own; a spin off if you will. I believe that if a dark souls comic were to be made, it should cover the thousands and thousands of entries of lore behind the many items and bosses in the game I.e. Quelaag and her sister and brother, the bed of chaos, the knight in the demon asylum, etc. those would've been amazing directions to explore. For those who haven't studied, breathed, and lived souls for more than a few weeks of their time would find this alright; after having read through all the lore from wikis and guides I feel it could've been better. 6 of 7 people found the following review helpful. Great artwork. Story is lame and nonsensical. By Gregory Schwall. Hige dark souls fan. Decided to get this and hold off all year on the comics. Just finished reading through it. Great artwork. Story is lame and nonsensical. You'd expect for dark souls to have key characters pop up. Only one in here on 1 page out of the entire book. A main character villain from Dark Souls 3 is in here but very little given into how he had become what he is in DS3. Worth a read for fans but if you're not invested on the games and worlds then I would say pass on this. End of the book shows a series 2 starting so maybe that'll flesh out the story line more. On its own this is just ok.

The official comic set in the world of the best-selling Dark Souls videogame franchise! Join Fira - a battle-hardened warrior - as she embarks upon a perilous quest to save her ailing kingdom, fighting countless hoards of demonic foes along the way!

"Outstanding. 9 out of 10" - Fanboy Nation "Stunning and gruesome in equal measure." - Flickering Myth "Full of action and story." - Comic Trash "9 out of 10" - Adventures in Poor Taste "Defies expectations and shows that you can take what makes a game great and present it in a new accessible light without losing what made it great in the process." - Newsarama About the Author George Mann is a New York Times bestselling British author, primarily in genre fiction. He is the author of *The Affinity Bridge*, *Newbury and Hobbes*, and *Ghosts of Manhattan*, as well as numerous short stories, novellas and an original Doctor Who audiobook. His comic work includes *Doctor Who: The Eighth Doctor* from Titan Comics.