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Debris

Kurtis J. Wiebe

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#1818413 in Books 2013-02-19Original language:EnglishPDF # 1 10.00 x .50 x 6.40l, .55 #File Name:
160706720X128 pages | File size: 53.Mb

Kurtis J. Wiebe : Debris before purchasing it in order to gage whether or not it would be worth my time, and all praised Debris:

0 of 0 people found the following review helpful. Awesome!!By ElliotLove Riley Rossmo he's my favorite!!!1 of 1 people found the following review helpful. Unexplained post-apocalyptic sillinessBy AltDebris takes place in a post-apocalyptic future. It originally appeared as a four issue miniseries.So there are these colorful dragon-like things called Colossals that function as garbage trucks, chomping up all the debris that clutters the Earth. Sounds like a good thing

to me, but Calista, the Protector (kinda like a ninja sheriff), worries that the Colossals are going to eat the town of Maiden, home of the last surviving humans. She needs to train warriors so she makes sexy red-haired Maya the new Protector. Maiden is in trouble when its only water pump breaks because they don't have a repairman, so Maya goes in search of a legendary place called Athabasca where trees and grass grow and water is abundant. She's hampered by these other monster things that look like mechanical dogs. I think the mean doggies are Umbrals but there are also Umbrals that have pipes venting steam as well as Avios which seem to be relatively tame. Like too much else in this story, where all the monsters came from is unexplained. What sort of apocalyptic event produces monsters? The blurbs call the Colossals "ancient spirits" but nothing in the text suggests that, and anyway, just how ancient are they? I've never seen a Colossal and I haven't noticed them in any history books I've read. The story has its moments but many of those moments are silly. The protectors carry around a weapon that looks like a speargun decorated with shark's teeth but they are rarely allowed to shoot it because it's such a badass weapon. The reason Athabasca has become mythical has to do a ridiculous dispute about matriarchal versus patriarchal societies. Women are defiant and evil men want to subjugate them ... like that hasn't been done before. So have Mayan civilizations, which apparently enjoy revitalization in the post-apocalyptic future. I guess the creators liked Mayans so they decided to throw some into the story whether it makes sense or not. The ending, at least, is less absurd than the story that precedes it. Some of the art is reasonably good and some looks like it was drawn with the wrong end of the pencil. Sometimes the characters look like stick figures and a panel later they've gotten fat. I can't tell if the art is supposed to be serious or cartoonish. Either way, it isn't pleasing. 1 of 1 people found the following review helpful. A modern Graphic Novel with the feel of an 80's cartoon tv show By PWDecker I like when a graphic novel is complete, not leaving most of the story open for a potential second volume. Debris has a finality to it that I enjoyed. The imagery in this graphic novel is really cool. The creature creations are done really well. They are so intricate. I feel like this whole graphic novel is a modern take on an 80's cartoon tv show, especially with the robot animals. This was a nice post apocalyptic adventure story that wraps up in just one volume. I give this graphic novel a 4/5.

In the far future, humanity has doomed planet Earth to rot and decay, covering her surface with garbage. Now, ancient spirits called the Colossals rise from the debris and attack the remaining survivors, forcing the human race to the brink of extinction. After an attack leaves their people without water, Maya, the last Protector, sets out on a journey for pure water, to save the world before the monsters bring it all to an end.