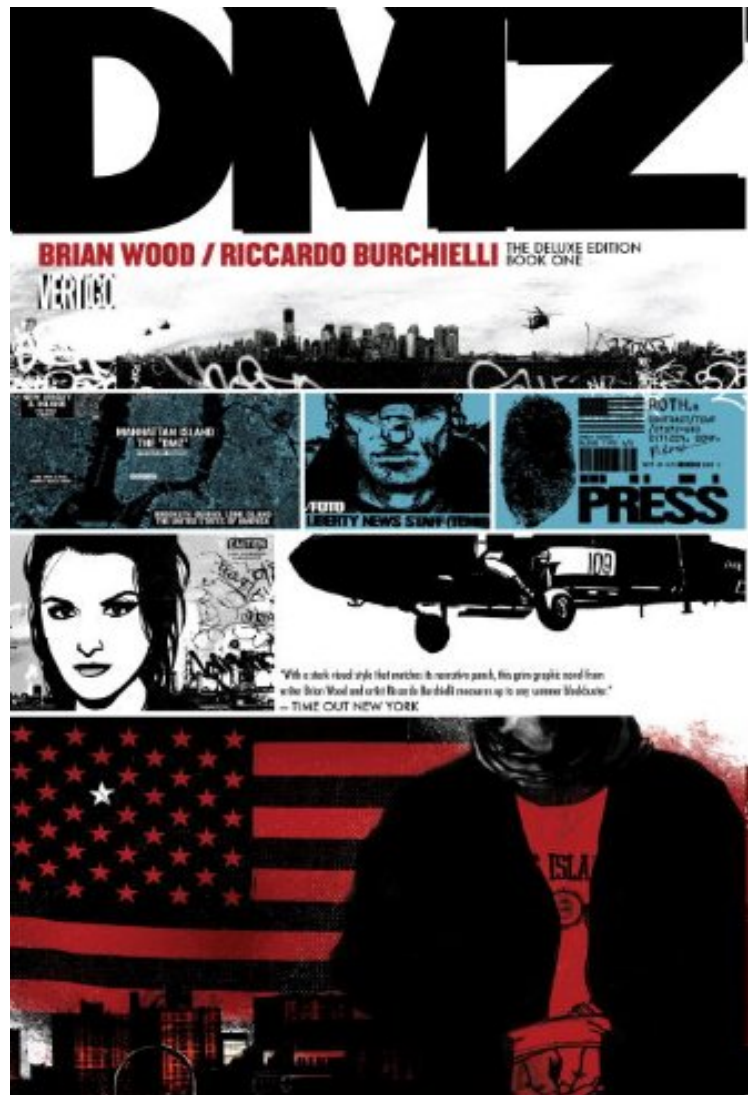


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## DMZ The Deluxe Edition Book One (Dmz (Deluxe))

Brian Wood

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**Brian Wood : DMZ The Deluxe Edition Book One (Dmz (Deluxe))** before purchasing it in order to gage whether or not it would be worth my time, and all praised DMZ The Deluxe Edition Book One (Dmz (Deluxe)):

7 of 7 people found the following review helpful. A Great First Collection for an Outstanding SeriesBy Randall SullivanHaving read all the paperback trades of this series I will say now having the first 12 issues in hardcover format is an absolute joy. The book is built well and although a bit larger that's not a bad thing as it really lets the gritty street art style of the book shine.As for the story itself, comics do not get much better then this. A man who signs up to be an intern photographer finds himself the as the main reporter in the hottest on-again/off-again war zone in the country:

Manhattan, NY. As much a love letter to NYC as it is a look at war, Brian Wood weaves a complex tale of what goes on behind the glossy images of war given to us by the media and government and shows what it's like to really live in a war zone and although deadly at times it's not all that bad all the time. A knowledge of the city itself only enhances the enjoyment of the book as streets, landmarks and slang are used constantly but even if you've never been Wood's main character learns about the inner workings of the city like you will so by the end of this first volume you will already have a rough sketch in your head about where things are and how to get around. I cannot heap enough praise on this title, it's one of the ones that got me into the medium when I was younger and now these deluxe editions are a great chance for everyone to finally get a feeling of what it would be like to have a modern battlefield in our own backyards. 2 of 2 people found the following review helpful. All Units Report For Duty. By Sam Wicked No superheroes. No aliens. No power suits. This is a straight forward character book and a damn well written one at that. Yes it's about war, the second U.S.A. Civil War to be exact, but don't let the war aspect put you off of this book. The main character is very likable and the situations are realistic to the point of never really knowing what's coming next, a handshake or a headshot. I'll be buying the Volume 2 Deluxe Edition when it's released. 0 of 0 people found the following review helpful. War is Hell, but give me more. By Patrick Sherriff Gritty artwork. A naif lost in DMZ Manhattan. A reporter without a clue. A populace living hand to mouth between two armies. A propaganda channel called Liberty. Life is cheap. But more real when death is all around. Student nurse Zee is the heart of the city, but reporter Matt may just be its guts. War is Hell, but damn if it isn't compelling. I want more. No, I need more.

Collecting the first 12 issues of the series about the ultimate embedded war journalist trapped in a most unlikely war zone: the streets of New York City. In the near future, America's worst nightmare has come true. With military adventurism overseas bogging down the Army and National Guard, the U.S. government mistakenly neglects the very real threat of anti-establishment militias scattered across the 50 states. Like a sleeping giant, Middle America rises up and violently pushes its way to the shining seas, coming to a standstill at the line in the sand -- Manhattan or, as the world now knows it, the DMZ. Matty Roth, a naive young man and aspiring photojournalist, lands a dream gig following a veteran war journalist into the heart of the DMZ. Things soon go terribly wrong, and Matty finds himself lost and alone in a world he's only seen on television. There, he is faced with a choice: try to find a way off the island, or make his career with an assignment most journalists would kill for. But can he survive in a war zone long enough to report the truth? Collects issues #1-12 of the original monthly series.

Wood and Burchielli gut-wrenchingly portray the chaotic reality of life in a war zone. THE WASHINGTON POST DMZ is incredible. It is addictive and brutal a perfect antidote to the flag-waving Fox News broadcasts of the War on Terror. CHICAGO SUN TIMES The dramatic images recall the nightly news, and the stories of war-zone life ring true. Grade: A- ENTERTAINMENT WEEKLY "Burchielli's outstanding art really sells the story by intensifying familiar urban grunge into a Third World-like battle zone... This book is a disturbing, challenging success." PUBLISHERS WEEKLY "Wood's captivating series... combines the thrill of a summer blockbuster with the dire realities of war and dose of social/political commentary. Must-see series!" USA TODAY About the Author Brian Wood developed his skills as a comics writer and designer while working a string of internet design jobs. Since then he has created a series of successful comics and graphic novels, most notably DMZ, DEMO, NORTH LANDERS, Channel Zero and The Couriers. In addition to earning him international acclaim, these projects have also resulted in four Eisner award nominations. Brian was also a designer for the video game franchise series Grand Theft Auto for Rockstar Games.