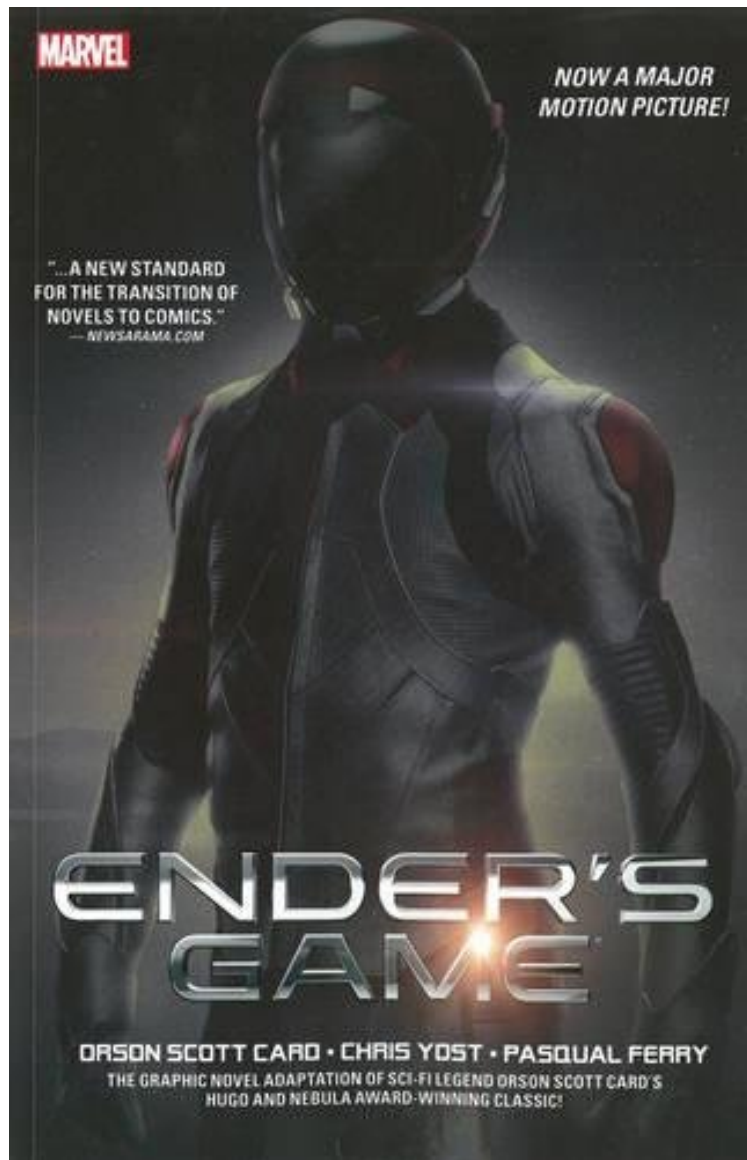


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## Ender's Game Graphic Novel

*Chris Yost, Orson Scott Card*

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#281267 in Books Marvel Comics 2013-09-24 2013-09-24Ingredients: Example IngredientsOriginal language:EnglishPDF # 1 10.25 x .50 x 6.75l, 1.02 #File Name: 078518533X256 pages | File size: 32.Mb

**Chris Yost, Orson Scott Card : Ender's Game Graphic Novel** before purchasing it in order to gage whether or not it would be worth my time, and all praised Ender's Game Graphic Novel:

0 of 0 people found the following review helpful. My absolute favorite bookBy asinethThis book holds the position of "My Favorite". I first read it when I was 9 or 10, and was blown away. I have since read it so many times that I don't even need to finish the sentences, I know word-for-word exactly what they will say.This book perfectly tells the tale of

Ender Wiggin, a young child, at the start of the story, who has been bred to be, and is, "humanity's last hope". Despite this, however, the book does not dwell on the impending peril, but instead focuses on Ender's experiences and growth as a person. Personally, I found/find it impossible not to love the kid, and to both relate to and respect him. I found all of the characters believable and sympathetic. The introductions to each chapter are an excellent literary tool, and work perfectly in this book. Additionally, the further characterization of Peter and Valentine (Ender's siblings) adds so much to the book and the world Card creates. Every time I read this book, I have a different favorite part and a different favorite character. Depending on my mood, there is always someone for me to relate to and empathize with. In later years, I have learned more about the author (which, in this case, is not a good thing), but it is really a testament to how amazing this book is and how successfully he wrote these characters that Card's own actions and reputation have not marred this book for me. Whatever I think of his personal beliefs and politics, he wrote an amazing book, and one that I think everyone should read (probably best around ages 9 - 14 for the first reading, I have been told that it is not \*as\* good/life-changing if you read it as an adult).

0 of 0 people found the following review helpful. Read through recommendation, glad I did

By Amy

What is there to say really when you read a mind-bending book? The absolute beauty of the writing just leaves you speechless. Well, I'll give it my best shot. This is an excellent starting novel to a series that I am certainly interested to keep pursuing. It presents itself quite clearly as a stand alone novel. You will only feel left wanting if you have an insatiable curiosity for what comes next. The plot has a nice conclusion, yet the story is clearly not over. There is a whole universe out there to explore and endless youth beckoning. Typically, I am not a fan of the science fiction genre; as I have always been more drawn to unicorns and elves than aliens. Surprisingly I can feel Sci-Fi diverges far more from reality than Fantasy ever does. (Perhaps I have completely misunderstood the genre.) Ender Wiggin drew me in from the start. While it is a story of war and personal struggle up in space, I felt the novel really got to the heart of the matter with an epic twist at the end. You connect with the characters and their motivations. You bleed for their sorrows. The addition of an alien race just reconfirms the struggle to understand the human condition instead of detracting into unreality. While written by a LDS author, it is not overly heavy in the religious propaganda but moral dilemmas and the human struggle to understand more than ourselves are presented. I think that is what I love about the LDS church the most. The overall acceptance that there is more to religion than the doctrine and rites presented at face value, but an understanding deep down inside each of us. Ender struggles to find himself in the face of terrifying circumstances and unreasonable pressures. Definitely look forward to this being a movie and a video game. This is definitely a series that holds a lot of promise from the first book. In the junk of pop culture and fly-by-night trends today, we need to focus on the intelligentsia with substance and moral backing to get our feet again.

0 of 0 people found the following review helpful. Excellent Entertaining and Provocative

By Edward J. Barton

Card brings a future to life in this extraordinarily well written science fiction thriller. I am not generally a reader of the genre, and had doubts as to whether I would actually enjoy the book. I was completely blown away by the storytelling, the symbolism, the layers of depth and the moral and emotional elements that Card deftly explores in the book. In lieu of a plot synopsis, I think the review should be reasons why the reader should actually pick this book up and read it. If you like science fiction, the book reads incredibly well - and has enough technology and science elements to engross the reader of fantasy. If you like deep novels that make you think, the book will not fail to provide fodder for thought around communications, control, education, moralism, social engineering and relativism. For the reader who enjoys military or action novels, there is plenty of material to entertain and make you think. The movie will undoubtedly not do the book justice. The imagination, the twists, the turns, the depth of thought and the emotion of the ending are going to be difficult to build to or explore deeply enough in a 120 minute commercial film. If you like the movie (I haven't seen it), do yourself a favor and pick up this incredible novel. If you like good literature, do the same thing. Even if science fiction isn't your genre, Ender's Game transcends genre to poignant literary experience.

Andrew "Ender" Wiggin is 6 years old, bullied, resented and alone. And he might be humanity's only hope. Ender is recruited to the International Fleet's child warriors in training, to fight in defense of the planet. His promise is high, and his teachers are sure he will rise to the test - if Battle School doesn't kill him first! As young Ender rises through the ranks, he struggles to find tranquility, humanity and a connection with something greater than the brutal mechanics of war and strategy. But when he is thrust into Command School at a vastly accelerated pace, will he crack up on the road to becoming the hero that the human race so desperately needs? Sci-fi legend Orson Scott Card's award-winning classic is brought to life! COLLECTING: Ender's Game : Battle School 1-5, Ender's Game: Comm and School 1-5