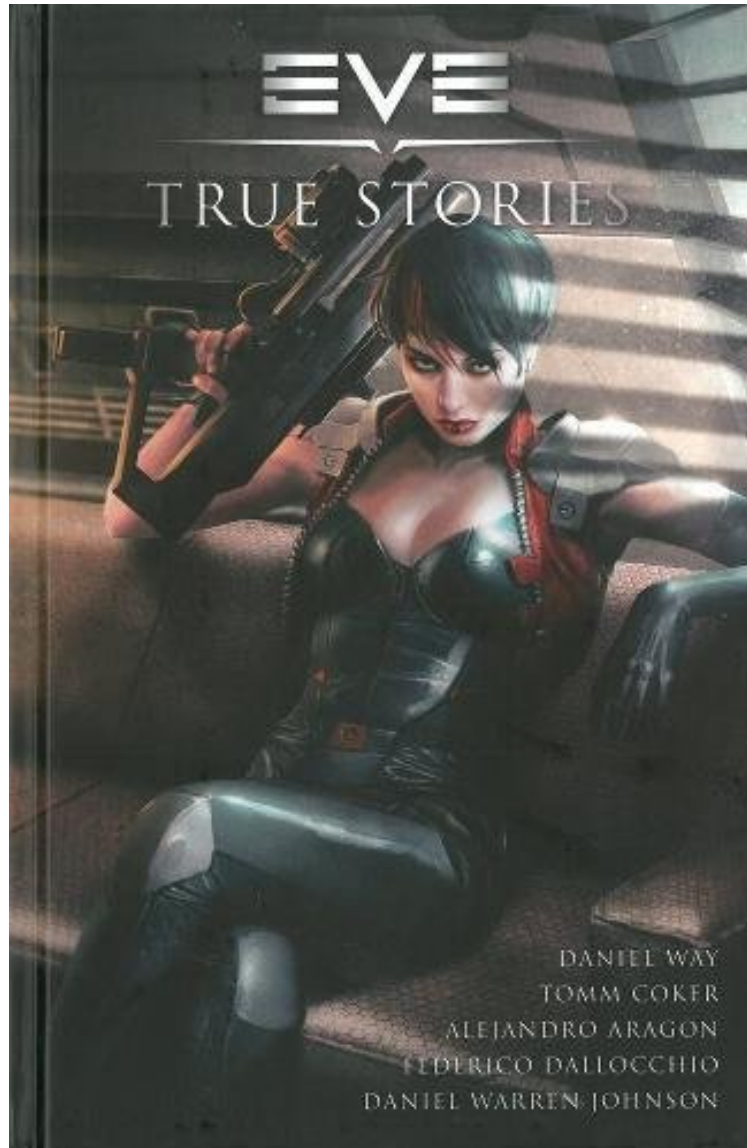


[Library ebook] EVE: True Stories

## EVE: True Stories

*Daniel Way*

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**Daniel Way : EVE: True Stories** before purchasing it in order to gage whether or not it would be worth my time, and all praised EVE: True Stories:

0 of 0 people found the following review helpful. Eve: True Story (Singular)By CustomerWhile Eve: True Stories is a good recap of how Goonswarm triumphed of BOB, that's all it is. One story. That you can look up online and get the gist of what happened anyway. That said, it's only \$8, so maybe I shouldn't have expected much more anyway.0 of 0 people found the following review helpful. Short but well written - the art is great and gritty except towards the end

when it suddenly ...By vsegeShort but well written - the art is great and gritty except towards the end when it suddenly switches to a cartoon-style art which really killed the mood. The writers did a great job with stepping around in game meta-features (like having alts or sitting in chat) without breaking the 4th wall.0 of 0 people found the following review helpful. Great short storyBy Derek ForetIt is my first graphic novel. It is very similar to other stories from EVE Online. Overall a great short story to pass the time.

From EVE Online, one of the most-popular multiplayer online role-playing games of all time, comes an astounding epic of interstellar espionage! In the early hours of February 5, 2009, one spy single-handedly destroyed the aggressive Band of Brothers alliance and brought an end to the Great War, the largest war in the history of EVE Online. Inspired by actual player-driven events within the universe of EVE Online, superstar writer Daniel Way tells the stranger-than-fiction tale of the most popular True Story of the last decade!

About the AuthorDaniel Way was born on December 27, 1974. He received the Xeric Foundation's Xeric Grant in 2000 for his first publication, Violent Lifestyle#1. Through Violent Lifestyle, Way was introduced to Marvel Comics editor Axel Alonso, who hired Way for a Deathlok miniseries that was canceled prior to publication. Way's first published work for Marvel was the "Heartbreaker" storyline in Spider-Man's Tangled Web #16 and #17. This was followed by Gun Theory, a miniseries with artist Jon Proctor under the revived Epic Comics imprint. Way continued to work for Marvel; his subsequent work for the publisher includes Agent X #12, Bullseye: Greatest Hits, Ghost Rider, the "Prelude to Planet Hulk" storyline in The Incredible Hulk, Sabretooth: Open Season, Supreme Power: Nighthawk, Venom, What If . . .Featuring Wolverine: Enemy of the State, Wolverine, and Wolverine: Origins.Alejandro Aragon is an illustrator known for 28 Days Later, Overlook, RoboCop, Eve: True Stories, Out of the Blue, and Deadlands.Tomm Coker is a comic book artist and film director. Coker has worked for just about every major comic book company, as well as MTV. Coker is known for directing A Day Between and Catacombs, and for writing Nightfall, Blood and Water, Near Death, and many more.Federico Dallochio is a comic book artist known for Star Craft, Ghost, Suicide Squad, Batman, Star Wars, and many other beloved titles.Dave Ross is a comic book artist known for his work on Wolverine, Iron Man, Daredevil, The Punisher, and many other titles. Ross's work has been featured in every major comic book imprint. In addition to his comic book work, Ross is also a storyboard artist, character designer, and teacher.You can learn more aboutDave Ross and his work atdaverossart.com.