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Dan Barry

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before purchasing it in order to gauge whether or not it would be worth my time, and all praised Flash Gordon: Dan Barry Volume 2 - The Lost Continent (Flash Gordon Dailies: Dan Barry):

0 of 0 people found the following review helpful. DAN BARRY, fine artist. By RUY JOS FURST GONALVES Poor plots, very good drawings. 7 of 7 people found the following review helpful. More Beautiful Dan Barry Artwork By Stephen Vincent Kempton This was a surprise to see a second volume of Dan Barry's beautiful Flash Gordon strips so soon (six months) after the first volume arrived. This volume is in the same format as volume One. The suggested retail on this volume has gone up \$10 but you do get an additional sixty pages of strips. The strips are in a three to a page format, with sharp crystal clear reproduction on superior paper. Rick Norwood, long time publisher of the seminal comic strip magazine Comics Revue provides an excellent introduction. You get a whopping 12 story-lines this time. Granted the stories did seem to decrease in size after the first one collected here. The strips start on October 26th 1953 and run to June 9th 1956. so well over two and a half years worth. While the art is just as beautiful as last volume, the writing is not as good this time. Last volume the great Harvey Kurtzman wrote about half of them before Dan Barry took over the reigns again for some also pretty good sagas. This time Barry seems to be trying out a few other comic book writers before once more taking back the writing, The success of these are mixed. I liked the first story a lot, but the next several are not as good then it picks up for a pretty strong run for the second half of the book. The Cast as we start is Flash and Dale his spunky girlfriend Dale plus Professor Zarkov. The Space Kids from

the tail end of the previous volume make a return In several stories and we get a new female cast member, Plus at the start of 1956 they all go to Mongo to reconnect with all those characters. THE LOST CONTINENT is the longest story of the collection lasting Five Months. After it ended they all ran about 2 to 3 months. Our trio of heroes find themselves in submersible and locate the lost civilization of Atlantis. Lots of political intrigue and a cast of fully developed characters make this a fun story. It is written by Sid Jacobson of Harvey Comics fame. Much of the art seems to be the work of Paul Norris. Norris was the co-creator of Aquaman and had a decades long run on the sadly ignored Brick Bradford Comic Strip. Dan Barry's brother Sy Barry also did some art for this volume. Probably mostly inking. Sy would go on to a long run on The Phantom. CIRCEA is the first of four stories written by longtime D.C. Comics scribe Robert Kanigher. These are all pretty wonky strorytelling. THE DEADLY TOUCH even seems like it could have run in Strange Adventures. Flash gains so much strength in his hands that everything he touches crumbles. In PERIL PARK a young woman in the future is being menaced by Sharks and Alligators at the same time so she puts a note into a bottle and Flash finds it in the past and travels to the future to rescue her. WHAT ??? Her name is Elda and she also has the Hots for Flash. She is a spitting image of Dale and her name is just Dale scrambled up. THE MARTIAN BABY is equally strange. Dale Flash find a newborn infant in Flying Saucer. We are told Dale can not lift the baby because it weights three the weight of an Earth Baby. Since a 1950's Earth Baby might weight 7lbs that would mean 21 lbs. Who could lift that much? Even stranger Flash knows immediately that since the baby weights three times too much is must be from Mars where they have three times as much Gravity. So off they go to Mars. THE TRAIL OF THE VULKE is a sequel to the final story in the first volume. The Space Kids and Flash revisit a planet they went to previously. This is the return to Dan Barry written stories TYMPANI is a rather weak story about Space Music. STARLING is a very sexist story about a beautiful but strong willed woman who thinks she is as good as a man. She is physically spanked and in the end submits to the male. Feminists be warned. The Introduction says it is an Outer Space version of the musical "Annie Get Your Gun" In SPACE CIRCUS Flash is picked up by a Superior Race who uses other races for entertainment. We are told their captors are Telepathic but we find out the are only talking through their ears. Flash and his allies learn this skill by covering their mouths and noses while talking. I actualt tried this at home and sadly never learned to Talk out of my Ears. SWAMP GIRL was my favorite because we learn Zarkov has a wife that is dying. He also has a Hot Daughter named Zara who was raised in a Swamp Jungle. Zara is a new cast member (at least for now). the Last two stories RETURN TO MONGO and KAG THE CONQUEROR are a big change of pace as the strip returns ti it's origins. Flash, Dale, Zarkov, Zara and the Space Kids all return to Mongo. When Dan Barry took over the strip almost 5 years earlier he had avoided all these setting and characters. Now they are all back including Price Barrin. Ming was previously killed off so we get a never revealed long lost som also named Ming. I am eager for a third volume to find out how long we stay on Mongo. My Highest Recommendation. ..1 of 1 people found the following review helpful. I would just like to say something in defense of some of the ...By Julio G.-B. I agree almost completely with the previous reviewer, I would just like to say something in defense of some of the "weaker" stories here. Really, only the trio of Circea, The Deadly Touch, and Peril Park are near-irredeemable, because they have not just one, but many premises that make no sense. The Martian Baby, on the other hand, would work very well if you just replaced Mars by "a strange planet that has just wandered into our solar system," and took off from there. And the Tympani story, in my opinion, is really quite good. (There is, of course, the little matter of sound not being able to travel through space, but presumably those were just radio waves carrying the sound.) It was definitely worth the return engagement it got 13 years later, in "Egon Blant Escapes" (1/15/68). Dan Barry appears to have had some criterion whereby he would not sign an individual strip if he had not put a minimum amount of work on it himself. By that standard (whatever it was), there are a lot of strips here that are primarily the work of collaborators, and it would be nice if we could tell who they were. (The art is uniformly good, and Barry was obviously, at this stage, still involved enough with the strip to secure a consistent look throughout.) The main assistant is probably his brother Sy Barry, as mentioned in the introduction. On the other hand, an article linked from the Wikipedia page on Leonard Starr indicates that he worked on Flash Gordon dailies in the 1955-56 time frame, and "Swamp Girl" looks like his stuff (in fact, when I saw Zara's face on the last panel in that story, I thought "Stan Drake!", but I can't find confirmation of that anywhere--so I'll settle for Leonard Starr instead). Overall, a very good book. They gave us enough extra pages to make up for the weaker stories, and, as a longtime subscriber to "Comics Revue", I was very glad to see the introduction by Rick Norwood. I look forward to the next volume, where a more consistent continuity for the strip should start to develop.

FLASH GORDON, the swash-buckling, all-American hero who's been saving Earth and the Universe from mad men, megalomaniacs and Ming the Merciless since 1934, is perhaps science fiction's most enduring super-hero icon, as well as being the inspiration behind Star Wars, the muse to rock super group, Queen and star of his own cult 1980's movie! Continuing the 1950's rebooted version of Flash Gordon as revitalized by the legendary Dan Barry. And collecting together the daily strip material from October 26 th 1953 - October 29th 1955.

"If you are looking for the stories or art that directly influenced George Lucas creation of that infinite cosmos, look no

further than the classic newspaper strips featuring Flash Gordon." - New York Journal of Books
About the Author
Born in 1923, Dan Barry's life-long career as a comic strip artist began in 1941. he went on to work for Timely, Feature Comics and Fawcett on titles such as Scottie, Black Owle, Airboy, Boy King, Spy Smasher and Doc Savage. Following his national service, where he served in the Air Force, Barry returned to comics, assisting Burne Hogarth on the Tarzan daily newspaper strip before taking over the strip from 1947 - 1948. In 1951 Barry was hired to revive the Flash Gordon daily strip and eventually took over the Sunday edition too. In 1980, Dan Barry created the official poster for the Mike Hodges Flash Gordon movie. Barry drew Flash Gordon for nearly 50 years. He died in January 1997 at the age of 74.