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Bengal, Bill Mudron, Catia Chien, Clio Chiang, Chris Appelhans, Derek Kirk Kim, Dylan Meconis, Enrico Casarosa, Erica Moen, Hope Larson

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Bengal, Bill Mudron, Catia Chien, Clio Chiang, Chris Appelhans, Derek Kirk Kim, Dylan Meconis, Enrico Casarosa, Erica Moen, Hope Larson : Flight, Volume One before purchasing it in order to gage whether or not it would be worth my time, and all praised Flight, Volume One:

0 of 0 people found the following review helpful. Five StarsBy Candido Sosa Jrentertaining0 of 0 people found the following review helpful. Nice collection, wide range of stylesBy saffronThis volume is a nice collection of a broad

range of drawing styles. It apparently was very influential in the graphic novel scene at the time, so is cool to read from that perspective. Not all of the stories/drawing styles grabbed me, but that's part and parcel of the anthology. 0 of 0 people found the following review helpful. BeautifulBy chanaThe stories and artwork in this book are beautiful and captivating. Each story is really a journey into the imagination of its author, so each story is unique and brilliant in its own way. As someone who has never really been into comics or comic books this was a great introduction into the world of graphic novels and their awesomeness.

Volume One of Flight features stories by professionals and non-professionals alike, all playing on the theme of flight in its many incarnations. From the maiden voyage of a home-built plane to the adventures of a young courier and his flying whale to a handful of stories about coming of age and letting things go, this first volume of Flight is full of memorable tales that will both amaze and inspire.

From Publishers WeeklyMost of the stories in this gorgeous color anthology are about flying, but the title also refers to its contributors starting to take wing. The 21 young American cartoonists in the book some of them still in collegemet through their Internet comics; a few of them have never been published in print before. As Scott McCloud notes in his afterward, though, they're the future of comics. Many of them have assimilated manga and fine-art influences into their work; several use dazzling computer color techniques that have more to do with animation than traditional print comics. The sense of visual imagination at work owes almost nothing to traditional branches of comics art; there aren't many domestic or plebeian scenes. Japanese animator Hayao Miyazaki (*Spirited Away*), with his sense of wonder and formidable skill, is a touch point for many, but not in an overbearing way. Most of the contributors are clearly en route to solid comics careers, although a handful are still working out how to make their narratives as confident as their images. Highlights include Clio Chiang's "The Bowl," an ingenious, wordless variation on the classic three-wishes story that draws its visual language from cel animation; Jen Wang's "Paper String," a lovely short story constructed out of collaged kite paper; Khang Le's "Outside My Window," a bittersweet childhood fantasy rendered in sketchy watercolors; and Derek Kirk Kim's "The Maiden and the River Spirit," a wry commentary on an Aesop fable.

Copyright Reed Business Information, a division of Reed Elsevier Inc. All rights reserved.About the AuthorKazu Kibuishi was 24 years old and working full-time in the animation industry when he began developing the idea of doing Flight. He began contacting his friends in the animation, comics, and graphic novel world to see if they would want to join the project. Little did he know that it would draw him into comics full-time. He now works from his home studio in Pasadena, California, creating and promoting Flight and his popular young adult comic Daisy Cutter, which was nominated as an American Library Association Best Book for Young Adults -- the only graphic novel on the list in 2005.