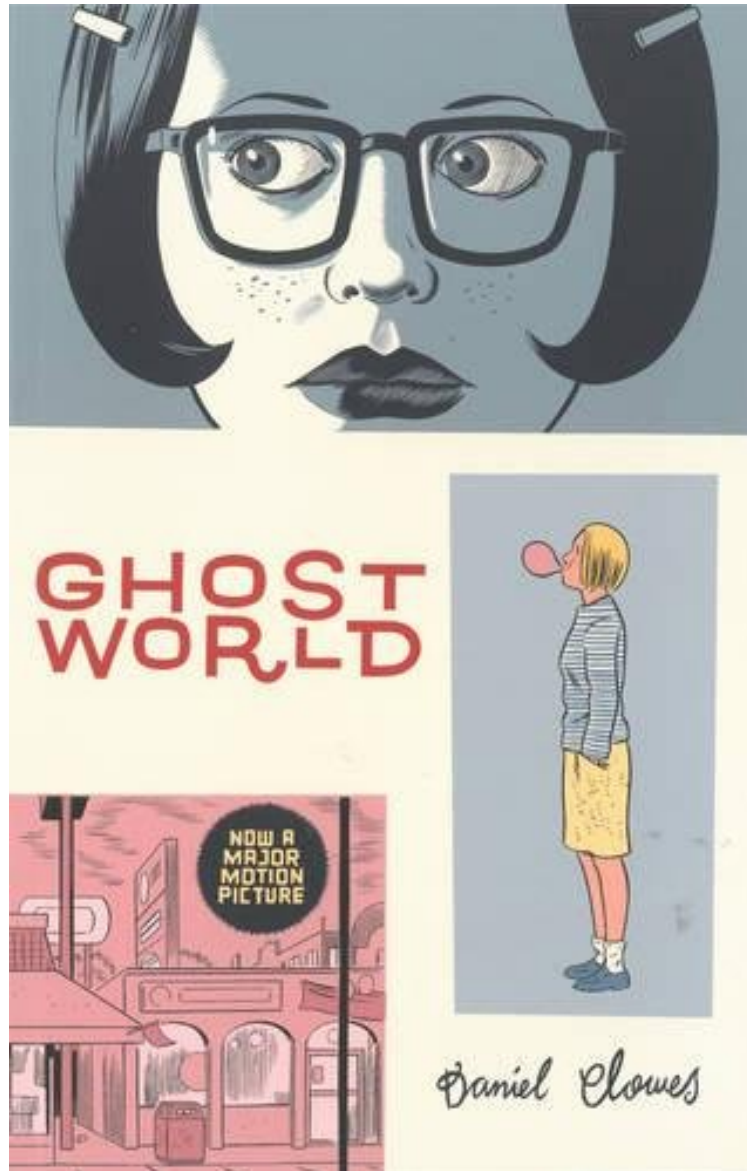


Ghost World

Daniel Clowes

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#157957 in Books Fantagraphics 2001-04-01Original language:EnglishPDF # 1 10.30 x .40 x 6.70l, .46
#File Name: 156097427380 pages | File size: 39.Mb

Daniel Clowes : Ghost World before purchasing it in order to gage whether or not it would be worth my time, and all praised Ghost World:

0 of 0 people found the following review helpful. Some get it, many don't.By Bill JordanAn insight to what became something, the Movie, that was much deeper, and worth contemplation and discussion that never ends.0 of 0 people found the following review helpful. Not what I expected it to be.By Noreen Anthony-tabarYou know when you see

something and think, that should be good. Then you receive it and though, "what did I see in that item?" That is the way this was. Ok, I guess but not for me. 0 of 0 people found the following review helpful. Loved by my 16 year old literary buff. I am not personally a fan of this kind of illustrative literature, but this one is a winner. Apparently the film is awesome as well. Big hit with the older teen and 20's crowd, but anyone who appreciates literature a little outside the box would enjoy this one.

1998 Ignatz Award Winner, Outstanding Graphic Novel: The inspiration for the feature film and one of the most acclaimed graphic novels ever. *Ghost World* has become a cultural and generational touchstone, and continues to enthrall and inspire readers over a decade after its original release as a graphic novel. Originally serialized in the pages of the seminal comic book *Eightball* throughout the mid-1990s, this quasi-autobiographical story (the name of one of the protagonists is famously an anagram of the author's name) follows the adventures of two teenage girls, Enid and Becky, two best friends facing the prospect of growing up, and more importantly, apart. Daniel Clowes is one of the most respected cartoonists of his generation, and *Ghost World* is his magnum opus. Adapted into a major motion picture directed by Terry Zwigoff (director of the acclaimed documentary *Crumb*), which was nominated for an Academy Award for Best Adapted Screenplay. This graphic novel is a must for any self-respecting comics fan's library. Two-color comics throughout

.com Dan Clowes described the story in *Ghost World* as the examination of "the lives of two recent high school graduates from the advantaged perch of a constant and (mostly) undetectable eavesdropper, with the shaky detachment of a scientist who has grown fond of the prize microbes in his petri dish." From this perch comes a revelation about adolescence that is both subtle and coolly beautiful. Critics have pointed out Clowes's cynicism and vicious social commentary, but if you concentrate on those aspects, you'll miss the exquisite whole that Clowes has captured. Each chapter ends with melancholia that builds towards the amazing, detached, ghostlike ending. From School Library Journal YA? Eight interconnected stories about two teens. Enid and Rebecca have been friends for so long that it's difficult for either of them to let the other grow or change. Now Enid will probably leave their working-class neighborhood and go away to college and Rebecca cannot accept this change in their relationship. Enid is the more radical and dramatic of the two, the one who talks a male friend into escorting her into an X-rated "adult" store. Rebecca is not so much a follower as simply more circumspect. She's the one who reasons that Josh, a friend they're both guilty of provoking sexually, really deserves to sleep with one of them after all the teasing he's weathered. While the vocabulary here is raunchy, it is accurate for the characters. These realistic 18-year-olds don't always talk nice and don't always act nice but they do have moral fiber underneath their tough-girl exteriors. It's just that they're at a point in life and a place in society where exteriors are a lot more important than nice. This is a book with distinct appeal to urban high school students, but it's certainly not for their younger brothers and sisters. Depending on where your comics are shelved, add this one where the age-appropriate audience is most likely to find it. The artwork is evocative and tasteful and the book can serve as a bridge to more literary stories of friendships. ?Francisca Goldsmith, Berkeley Public Library, CA Copyright 1999 Reed Business Information, Inc. Ranked #6 of The 20 Best Graphic Novels of the Decade (2009). - Paste Magazine *Ghost World* gets better every time I read it, and I've read it hundreds of times. It still frightens me a little how well Daniel Clowes managed to nail the teen-girl brain. - Alexandra Molotkow, The Hairpin Ranked #10 of "The 25 Greatest Gen X Books of All Time" (2009). - Details [Clowes] spells out the realities of teen angst as powerfully and authentically as Salinger did in *The Catcher in the Rye* for an earlier generation. - The Village Voice The most readable comic of the year. - Time The appeal of Daniel Clowes breakout graphic novel lies not from what could be predictable plotting, but from its engaging character work. It is the relationship between outsider teens Enid and Rebecca that holds readers in its hilariously cynical sway from panel one. - Wizard