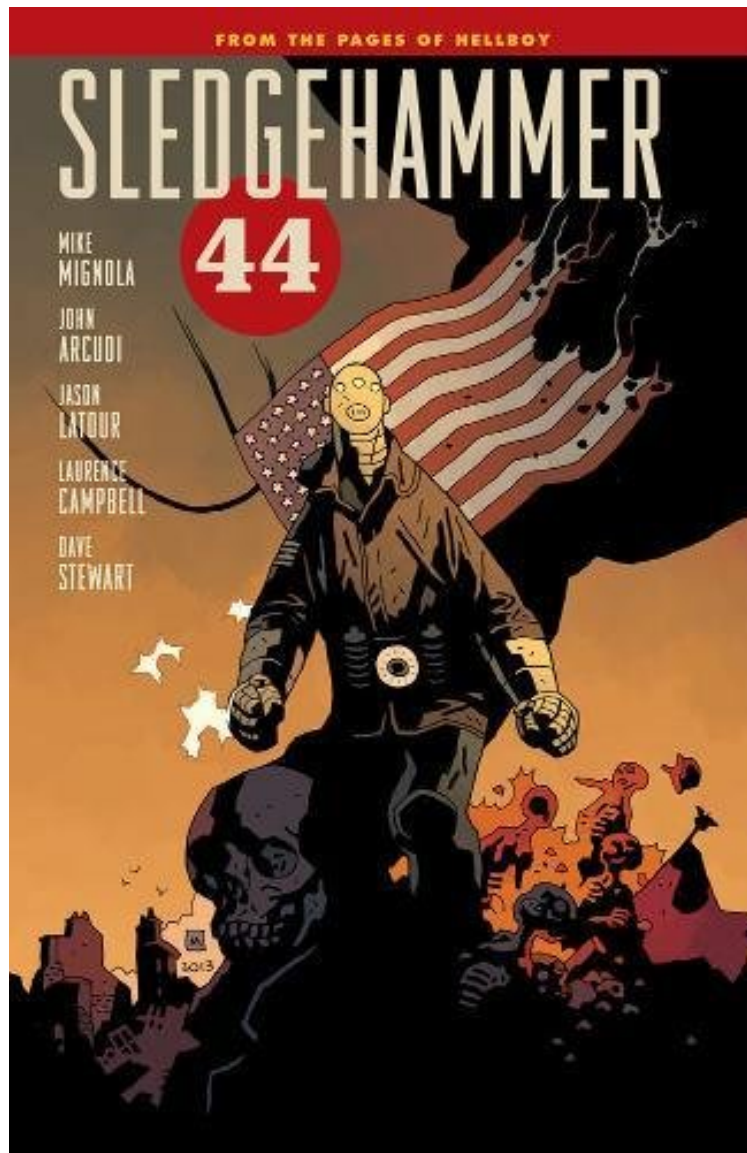


[Download ebook] Sledgehammer 44 Volume 1

Sledgehammer 44 Volume 1

Mike Mignola, John Arcudi

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Mike Mignola, John Arcudi : Sledgehammer 44 Volume 1 before purchasing it in order to gauge whether or not it would be worth my time, and all praised Sledgehammer 44 Volume 1:

2 of 2 people found the following review helpful. Terrific book from Mignola et al By Steven M Smith The writing was very good. The art, in the first story - Sledgehammer 44, was by Jason Latour. His drawing is fair. I thought he had problems with faces. They were crudely stylized. The squared-off noses were right out of David Boswell's Reid Fleming comics. In a good number of panels, there were no backgrounds. I thought that was odd, but maybe he had a

reason for that. The rest of his drawings were fine. I should know better than to have preconceptions going into a Mike Mignola comic. I thought this would be a pulp-adventure tale and while it has those elements in it, there is a serious story about moral choices and mysticism. A good story should have surprises in it and this one does. I liked the art in the second story, *Lightning War*, (by Laurence Campbell) much better. The representation is more realistic. I generally like realistic art. But there are certain artists who do highly stylized work, such as Bill Sienkiewicz, who have won over with their overall talent. So much so that by the end of the story, I don't even notice the difference. Unfortunately, I can't say this about Jason Latour and his faces. The fight between Sledgehammer and the Black Flame at the end of *Lightning War* went on a bit too long. Just when I thought Sledgehammer was beaten, he would jump back into the fray. Also, I had to endure all that pompous talk from the Black Flame. I was wishing to hell that he'd shut up. All in all, a quality book. 4 of 4 people found the following review helpful. More relevant to the BPRD than I thought. By RtRadke I ended up enjoying this comic a little more than expected. The Hellboy/BPRD spin offs are the types of books I probably wouldn't read if they weren't a part of the Mignola mythos. Calling this "Iron Man in WW2" really doesn't do this book justice as today's Tony Stark is a poor comparison to the fragile humanity of the characters in this book. The first story in it, introducing the "Sledgehammer" is a nice set up, but the second story "*Lightning War*", with art by Joseph Campbell is simply amazing. Campbell's Black Flame is really creepy and I'm glad he's going to be doing more art on BPRD. It seems like this book, which is sort of a spin off of the first Lobster Johnson trade, is actually going to end up having more significance to the main BPRD storyline than first seemed. 4 of 4 people found the following review helpful. This Book Hits Hard! By Nitro It kind of reminded me of Alphonse from *Full Metal Alchemist*, but the story is much better. The art done by Mike Mignola is very similar to all his other works. Where this comic really shines is the story. It is part of the Hellboy timeline and is very interesting to read. It is a lot like the Hellboy theme of challenging the powers at hand and making choices of free will and fighting for what you think is right. The characters are very well done. Sledgehammer is a very well thought out hero and the Black Flame has been in Mike Mignola's writings before, but this book is like watching the unstoppable force meeting the unmovable object in a fight of life vs death as the Black Flame will cause whatever destruction he sees necessary to accomplish capturing Sledgehammer. A truly good read for any Mignola fans or Hellboy readers.

A man in a suit of iron drops from an American warplane onto a French battlefield and unleashes a powerful cosmic force on an army of Nazis, their massive war machine, and their most dangerous agent, the deadly Black Flame! Comics superstar Mike Mignola creates an alternative story of a World War II robot.

About the Author Mike Mignola was born in 1960 in Berkeley, California and grew up in nearby Oakland, the eldest son of a tough and leathery cabinetmaker. His fascination with ghosts and monsters began at an early age (he doesn't remember why) and reading *Dracula* at age 12 introduced him to Victorian literature and folklore from which he has never recovered. Besides comic books, Mike worked on Francis Ford Coppola's film *Bram Stoker's Dracula* (1992), as a production designer for the Disney film *Atlantis: The Lost Empire* (2001) and was the Visual Consultant to director Guillermo del Toro on *Blade II* (2002), *Hellboy* (2004), and *Hellboy 2: The Golden Army* (2008). Mike lives somewhere in Southern California with his wife, daughter and cat. The author lives in Los Angeles, CA..