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## Snapshot TP

*Andy Diggle*

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**Andy Diggle : Snapshot TP** before purchasing it in order to gage whether or not it would be worth my time, and all praised Snapshot TP:

1 of 1 people found the following review helpful. What could have beenBy Richard ED JonesAndy Diggle (writer) and Jock (artist) together created some of the most compelling non-superhero comics over the last decade. Their reinterpretation of DC's THE LOSERS not only became the basis for a fantastic movie, but was a gripping, adventurous book following a highly trained group of former black ops soldiers, believed dead. And it wasn't THE A-

TEAM. Now reunited, but working on their own property, Diggle and Jock give themselves complete and utter freedom to do whatever they want to each of the characters. Unfortunately, that seemed to have worked to their detriment. When a lovable loser finds someone's smart phone, he's immediately thrust into a world where money (even more obviously) runs things however it wants. And anyone who gets in the way of the money, finds themselves dead or quickly wishing they were. Our plucky hero manages to survive by a hair's breadth throughout the story, but then comes the end. In the afterward, Diggle mentions that the story got pretty dark there at the end and, yes, it did. The problem was that this didn't feel like the way the story should have ended. It's Diggle's and Jock's story and they can do with it what they please, but the ending felt like something that went against everything we'd learned in the previous pages. It got dark, but why? I've not yet said anything about the artwork, mostly because of who does the art. Jock is a tremendous artist, with an amazing knack for drawing people in extreme situations. Everything he draws is a joy to see. This book is no exception. An unsatisfying ending mars an otherwise well done story. 0 of 0 people found the following review helpful. Three Stars By Parker Quinn The book started out good, but really went nowhere that made sense and the ending felt very rushed. 1 of 1 people found the following review helpful. A Conspiracy Thriller With Heart and a Brain By Pop Bop This TP collects the four comic issues of "Snapshot" and stands alone as a complete, if fairly short, novel. First, let's talk plot and story; then, drawing. Our hero, Jake, finds a lost cell phone. There are photos of a murder victim on the phone, and a professional hit man wants them back. As he pursues Jake we stumble through twists, turns, double-crosses, set-ups, surprises and upsets. Along the way Jake teams with the daughter of one victim and by sharing and piecing together what they know they begin to figure out the layer upon layer of deceit and destruction that surrounds them. Here's the best part - this is an "action" story in the sense that the heroes are running around while all kinds of bad guys chase them and threaten them and shoot at them. The body count gets pretty high. But this isn't "action" like in action-comics. All of the action sets up and sustains the pace of what is really a well-plotted and fairly cerebral mystery thriller. This is twisty, turny conspiracy stuff. (I'm thinking of those conspiracy/action movies like "The Spanish Prisoner" or "Three Days of the Condor", or even "Charade", where the good guys and bad guys keep changing roles and the shadowy conspiracies keep getting bigger, and the people who know the answers keep getting knocked off.) That's what you have here in terms of story and plot. It's helped by the fact that the hero is conflicted and starts out a little lame, but isn't an angsty crybaby. The girl he partners up with is tough and interesting and shares an equal load as a protagonist once she shows up, so we don't have to deal with just a "lone wolf" narrative. Dialogue is remarkably clear and informative, so it both keeps the story moving and keeps the reader in the plot loop. Some of these types of books can just leave the reader confused or frustrated, but this one carries the reader along. That's hard to do in this format because there isn't any way to just introduce a lot of background and exposition. There's only so much room in one of those comics thought bubbles. (And, I don't mind the villains monologuing every now and then to tidy up the story.) All of this is helped by the crisp and expressive black and white artwork. There is a lot of, literally, graphic violence, but it is drawn effectively and not excessively. There is a lot of movement, and it is, again, drawn convincingly and effectively. Characters are recognizable, and action is clear. Mood and atmosphere are appropriate and all of the drawing enhances and supports the story. This book is story driven, not artwork driven, but the artist certainly held up his end of the task. So, the upshot is that this is more than a chase/action novel, and has an interesting, satisfying and clever structure. A happy find and an interesting variation on the conspiracy theme. Please note that I received a free advance copy of this book in exchange for a candid review. Apart from that I have no connection at all to either the author or the publisher of this book.

Jake Dobson is your typical nerd; works at the Near-Mint Rhino comic-book store in San Francisco. But when he finds a lost cell phone, he's horrified to discover it's full of snapshots of a murder victim. Suddenly he finds himself hunted by a vengeful hitman who wants his phone back... and Jake in a body bag! And then things start to get \*really\* complicated... Don't miss the first ever creator-owned thriller from the team behind THE LOSERS and GREEN ARROW: YEAR ONE!

From Booklist Aside from NSA surveillance, radiation-induced brain tumors, and texting while driving, Snapshot gives us another reason to be wary of cell phones. In a rippling crime drama where an ordinary man is exposed to the dank criminal underbelly of his city, Jack's life is turned inside out when he pockets a seemingly discarded cell phone and sifts through its pictures only to find evidence of a gruesome murder. This newfound discovery puts a hit man hot on his trail, and Jack's top priority changes from running a comic-book shop to staying alive. Snapshot brings together the creative team of Diggle and Jock, who previously worked together on Green Arrow: Year One (2009). Diggle's tight storytelling patiently delivers the right twist at the right time. Jock manages a remarkable depth of realism, given the stark black-and-white palette of the pages, which are heavy with smudgy shadows that look like they were colored in with a thick, black marker. Fans of Jeff Lemire's current work on Green Arrow will likely enjoy this gritty crime-conspiracy story. --Ben Spanner