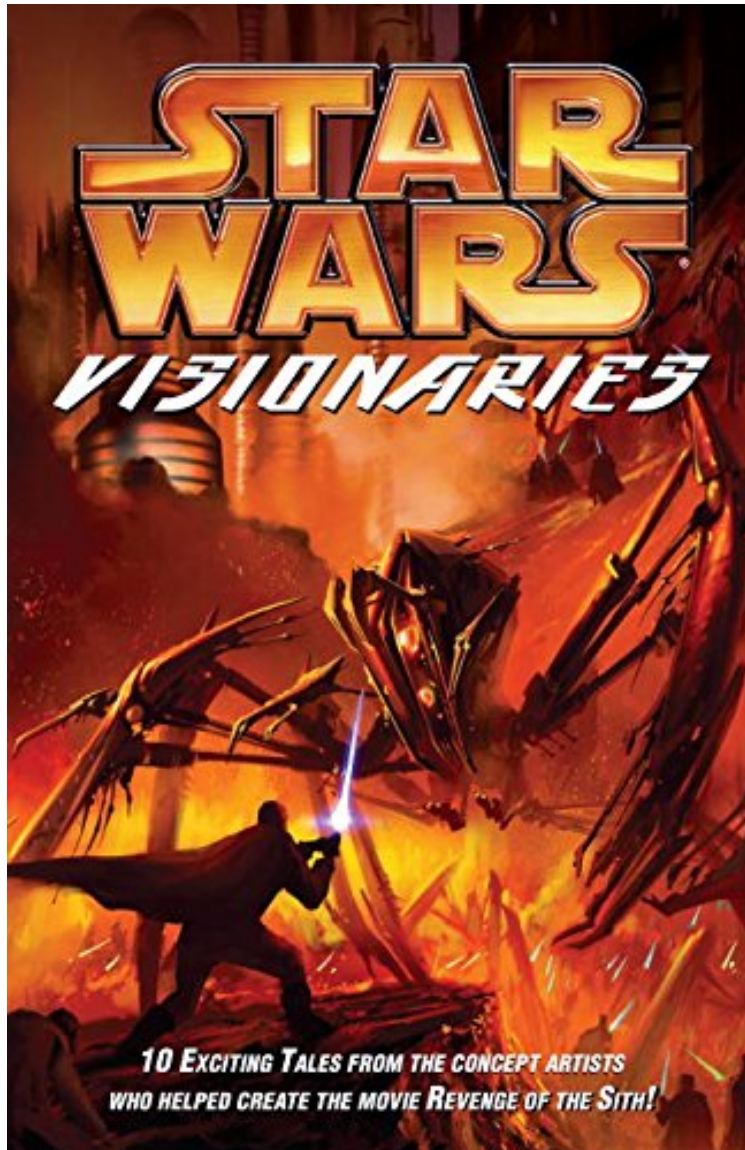


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## Star Wars Visionaries

Warren Fu, Derek Thompson

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#636402 in Books 2005-04-12 2005-03-29Ingredients: Example IngredientsOriginal language:EnglishPDF # 1 .26 x 6.58 x 10.40l, #File Name: 1593073119128 pages | File size: 33.Mb

**Warren Fu, Derek Thompson : Star Wars Visionaries** before purchasing it in order to gage whether or not it would be worth my time, and all praised Star Wars Visionaries:

5 of 7 people found the following review helpful. Not enough (Revenge of the) Sith to it, but still gorgeous.By nir085Old Wounds - My favorite tale (tale, not section). But whatever happened to Maul's origins? Was there a reason he came returned looking like the infamous Kalee more than the infamous Sith Lord? For a book that had Maul on its initial cover for multiple months, I would have hoped that there would be at least a little bit more meat on this skeletal

tale. Also, isn't this story somewhat revealing? The Artist of Naboo - Not my cup of tea, this kind of work, but it would seem like a soothing drink for those who do appreciate the sort of art shown here. Wat Tambor and the quest for the sacred eye of the Albino Cyclops - Hmmmm. What can I say here. It's....interesting? Seems like something that will appeal to the Star Wars Tales audience. Me? I would have rather seen Wat Tambor being beaten senselessly by his own goons. He simply doesn't come across as a character worthy of some mystical journey. Then again, I should keep in mind that it is a Star Wars Tales type of tale. There's nothing sacred about a Confederacy [pawn]. Sithisis - The artist could have made it more clear as to whether or not the Sithisis fits in to the Star Wars timeline, and, if it does, then where. Great little Sith story nevertheless. Dialogue was not at all missed in this story and only made it cooler. Entrenched - I liked it. But even with that opinion in mind it begs the following question: why is there a Hoth story in a work supposed to be centered around RotS? A story about Mon Mothma's son could have been appropriately placed before A New Hope, which could have shown some of the reasoning behind her becoming an Alliance leader in the first place. The seamless Hoth tie-in with its respective ending was neat, but not the best context, in my opinion. That ending would have probably commenced either way. The Fourth Precept - Cool. I don't know what any of these couple of pages mean, but cool. Prototypes - Who's Nubyl? I'm not pointing at a flaw in the story, I'm only wondering if this is a regular. If not, then that's fine. Anyways. I'm not a Mandalorian devotee, but this tale was still enjoyable. But I did notice one fallacy (unless I missed out on something EU-related): Durge cannot speak english. There were no greater than or less than marks around his speech to denote a foreign language and his ineptitude concerning english was revealed in Obsession #4. Nothing big, really; just to the Star Wars nerd. Imperial Recruitment - The...artwork...should enamor most SW geeks. Exciting, these two pages are. Deep Forest - Pretty cool. The readers did miss out on Chewbacca, however. Celestia Galactica - ....if you do not consider this to define the word art, then buy a dictionary; please. The Eyes of Revolution - Lovely. Like the Maul tale, however, I was expecting another Grievous story, or a bit more development, as Visionaries was supposed to show-off Grievous more than anything else. To create brevity, I'd say that this should be a must-buy for any Episode III merchandise or movie lover. I haven't even seen the supplementary Eps. III guides yet, but already I know that this book is the better buy. You will not be disappointed. Especially if the few pages you have seen have been from the Dark Horse preview. Just don't expect stories leading directly into Revenge of the Sith, a la Obsession. The compilation you have here is not what this is about. The emphasis is on art, more on character origins (though obviously it is sufficient in that regard as well). Such a big emphasis, in fact, that you cannot even accurately call all of them "tales". The last thing I'm going to say goes out to AMAZON.COM - update your image [Visionaries] already; or is there some exclusive Darth Maul cover I'm missing out on? 0 of 0 people found the following review helpful. Three Stars By Sebastin It's really cool, but it's very very short, I think it's a little pricy. 1 of 1 people found the following review helpful. Star Wars Visionaries By Cat Mayo This is a must for the Star Wars nerd in all of us! If you love all the stories that coincide with the rest of the saga, you ought to check out this book, it's a collection of several comics based on stuff in the films. It's worth a look if you really like Star Wars.

They've been responsible for some of the most dazzling and awe-inspiring visuals ever put to film, and now the concept artists behind the Star Wars prequels are bringing their considerable talents to comics. Just in time for Star Wars: Episode III, the wildly gifted mind of the Lucasfilm art department and visual effects powerhouse Industrial Light Magic come together to tell their own Star Wars tales in this compilation of short stories. Given free reign to explore any and every aspect of the Star Wars universe, each artist offers a new twist or a deeper view into that galaxy far, far away. Nowhere else will you find a more pure or more different look at George Lucas's enduring creation than through the eyes of the Star Wars: Visionaries.

From School Library Journal Grade 10 Up In the introduction to this collection, J. W. Rinzler writes about the weekly Friday meetings with writer/director George Lucas and the concept artists of the movie The Revenge of the Sith. In those preproduction meetings, Lucas would toss around ideas and the artists would come up with visual representations. Although Lucas liked many of the concepts, he did not believe that all of them fit into his movie, so 10 of the artists use these pages to show off their styles and imaginative Star Wars scenarios, providing readers with intimate views by some of the key creators of a galaxy far, far away. The artists were given free reign to explore all aspects of the Star Wars universe; each tale offers a glimpse into or new twist on that galaxy. The emphasis is on art and character origins. The graphics range from gothic-looking watercolors to bright and dazzling paintings. The book is in full color, but there is a tendency toward dark, muddy hues and bright red highlights. Not just for fans of the movies, this compilation is an excellent resource for readers interested in how ideas, artwork, and printed material come together. Erin Dennington, Fairfax County Public Library, Chantilly, VA Copyright Reed Business Information, a division of Reed Elsevier Inc. All rights reserved. From Booklist Gr. 7-10. Ten of the artists who worked on the new Star Wars movie, The Revenge of the Sith, use these pages to show off their own artistic styles and imaginative Star Wars scenarios. Erik Tiemens presents a moody watercolor with gothic hints. Derek Thompson's tale is wordless but carries a strong and haunting narrative. Ryan Church utilizes a full page for each of his images. Although the volume

is in full color, there is a tendency throughout toward muddy tones and fire-red highlights. The full story of the Siths isn't revealed, of course, but this is more than a simple movie promo. There's enough story value to hold interest before, during, and after fans see the film. Because the contributors work for Lucasfilms or Industrial Light Magic, the book can also serve as an excellent resource for readers interested in how movie scenarios and printed material share author roots and narrative connections. Francisca Goldsmith Copyright American Library Association. All rights reserved Dreamwatch Magazine June 2005: " A collection of wonderful stories from across the Star Wars Universe..."