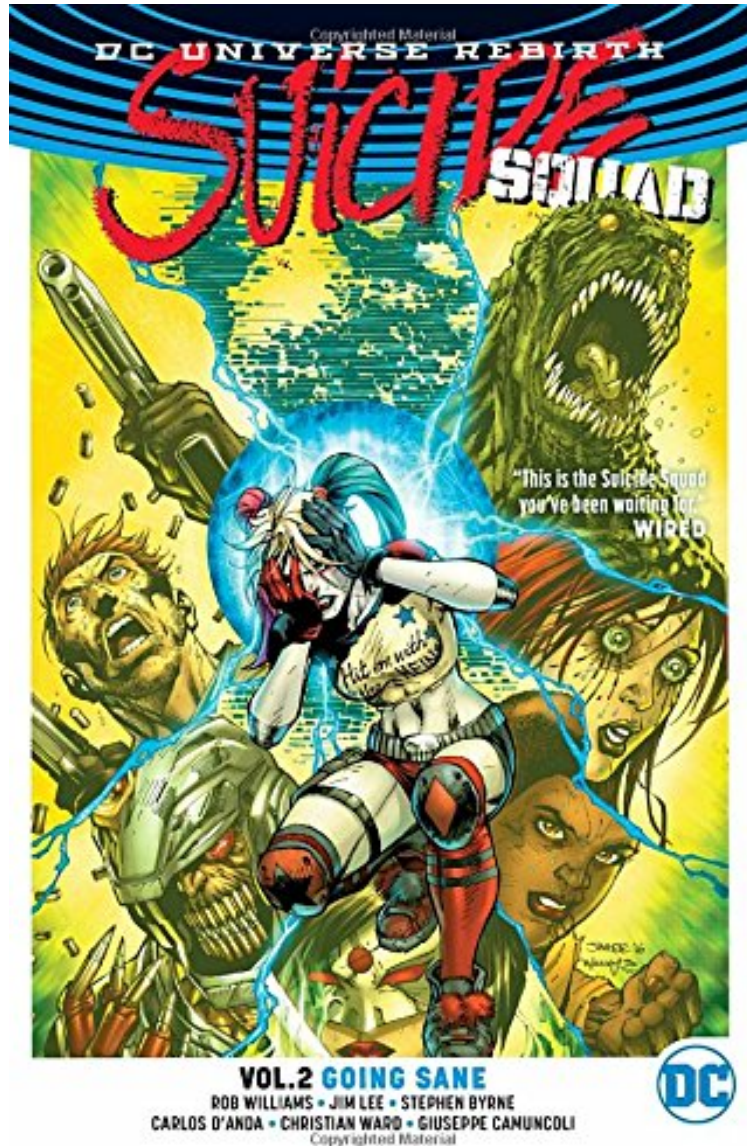


[Free read ebook] Suicide Squad Vol. 2: Going Sane (Rebirth)

## Suicide Squad Vol. 2: Going Sane (Rebirth)

Rob Williams

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**Rob Williams : Suicide Squad Vol. 2: Going Sane (Rebirth)** before purchasing it in order to gauge whether or not it would be worth my time, and all praised Suicide Squad Vol. 2: Going Sane (Rebirth):

1 of 1 people found the following review helpful. Like the first volume By Nicola Mansfield I'm liking the new Rebirth Suicide Squad! Like the first volume, the main story covers the first three issues in the book. This story continues on from the last volume and wraps up that arc. While several things are going on the main storyline is containing General

Zod before he regains consciousness and a fun twist has a resurrection of a former team member. The next issues continue with focussing on the back story of the rest of the members as Waller interviews them. Finally, the best comes last as we get the introduction prequel of the "Suicide Squad vs Justice League" crossover which will be published in a trade soon!

1 of 2 people found the following review helpful. The Irreverent, Hilarious Origin of Captain Boomerang

By HolyJIEbus

Comic Book Review (8.5/10) "Excellent"

Suicide Squad #2 "The Black Vault Part 2: Blitzkrieg Bop"/ Boomerang : Agent of Oz"

Writer : Rob Williams

Penciller : Jim Lee / Ivan Reis

Plot: The Suicide Squad has covertly landed in Russia and must retrieve the "cosmic item." Rick Flag, Harley Quinn, Katana, Killer Croc, Enchantress, Deadshot, and Captain Boomerang must infiltrate the secret Russian base and find this cosmic device and destroy it. However, what they find instead might be far deadlier than anything they faced before...The origin story of Captain Boomerang! Did Boomerang serve as a covert officer of the Australian secret service "Oz"? Who was his father and how did he get so good at using boomerangs? This story sort of delves into those things...This has got to be a dream issue for me in terms of the art team! Jim Lee and Ivan Reis, my two favorite pencillers of all time, doing one half of the book each? Each story has a different style of art and both work quite well for each respective story: Jim Lee's pencils of the action in the Suicide Squad story work well and Ivan Reis' emotive and expressive pencils work well for the humor driven, crazy origin story of Captain Boomerang.

Jim Lee does an amazing job of creating cool action scenes where each character does really cool things. For example, Captain Boomerang throws a rocket like a boomerang, and Harley/ Katana take on a hallway full of guys in a succession of action and gore filled panels. Following along each character was really fun and stylish. The reveal at the end of this story line was very unexpected too.

The Captain Boomerang story kept me laughing the whole time. Amanda Waller is basically interviewing Boomerang and Boomerang tells the most convoluted, self serving story ever.

0 of 1 people found the following review helpful. When everyone loses their minds, only a sane psychologist can save them! Plus, more backstories!

By KBoticus

It's sometimes hard to give a review of this series because it doesn't read like any other title in DC's lineup.

Story: Going Sane is a short story at the beginning of the book, covering the first three issues, I think. Picking up from where volume 1 left off, the SS has brought the Black Vault to Belle Reve, and suddenly everyone starts going insane. First Flagg, then Waller, and Katana. As madness breaks out, only one person is truly left okay...the Quinnpin of Crime herself, Harley! It seems that the Vault causes the sane to go insane, but has the opposite effect on the already looney! It was interesting to see Harley, if only temporarily, gain her sanity back. There's some great writing here from Williams being spoken by Harley who says that no one can possibly stay sane in this world forever. Harley takes somewhat of a tour of the prison and sees some wild crap, like "walking in" on Killer Croc and June Moone!!! WTF?! That Black Vault really brings out the crazy! All the while Hack is trying to figure out why the lights keep going out and there's some plot elements here I don't totally understand, but a formerly vaporized Squad member was apparently saved (to some extent) by Hack turning him into digital information. During all the chaos, Hack and Harley (that sounds good, doesn't it?) manage to team up to stop Zod, who really didn't do much in this book. He's talked about like releasing him would bring about the end to all life on Earth, but he just kinda taunts and is there. Then again, we DID see him do some cool stuff in volume 1. Harley soon returns to her naturally crazy self, claiming that all the inhabitants of Belle Reve have driven her mad! It's a short story, but just like volume 1, we then move on to character profile issues, each highlighting a certain Squad member and telling a sort of origin story for each of them. Here, we get Hack's and Croc's. We also get one issue showing off a neat part of June Moone, when she meets up with a demon from her past. I didn't think it would be, but the April Fool's Day special was the real gold of this issue. Harley is set up to become once more a therapist, but to the supervillain community. We get some good cameos from small time Bat family enemies like Ratcatcher, and Killer Moth. We get to see Scarecrow, Poison Ivy, and Enchantress. As Harley is doing her therapy, she becomes bored and realizes she needs the bad, the part of her that loves to create mischief. But, an anonymous tip to the Justice League breaks up Harley's party, and she has an epiphany. Soon, all is revealed as the person who set her up kidnaps her for nefarious purposes, and we see a new side of Harley that really, REALLY makes her a more sympathetic villain. That last issue was pure gold.

Art: Jim Lee is a legend in the comic book industry, but I don't feel as though this title is making the best use of his talents. His art here is not bad by any stretch, but it's lost the awe that many of his previous works had. Probably due to having less splash pages and double page spreads. Jim Lee can do the most amazing things in comic book art, but with a twice monthly shipping schedule for a man known to be "deadline challenged", it seems like Lee isn't that far off from rushing to finish the art for this title. I can't expect to see impressive double page spreads like in previous works. Lee really ought to be the artist for one of the Earth One books, something that really doesn't have a deadline, or for a major event comic, one that's been planned and written for several months so he has enough time to produce the most jaw dropping art he can! The final issue makes good use of the trope of art style changes mid-story. Sean "Cheeks" Galloway takes over for half the issue with his Jeff Smith "Bone" cartoony style art. I'm not really a fan of that style, but it fits so darn good with what's going on! The transitions in and out of Galloway's section are sudden, but smooth enough. Carlos D'anda, who I've been a fan of since seeing his concept art on the Arkham Asylum video game, does the Killer Croc back story. Stephen Byrne, son of John Byrne?, does a fantastic job on Hack's backstory. It seems like this title is a good one to show off the talents of many different artists.

Overall: I wish the main story would have been more in

depth, and longer, but there was so much to like about this book, and it made me laugh out loud a couple times, which a SS book ought to do. Rob Williams can be a funny guy, but still write a story that has weight and stakes. I also loved the setup for JL vs. SS with the Killer Frost issue. This title counts on us, the readers, to care a lot about these characters, and how can we not? Rob Williams makes a good, and in my opinion, successful attempt to flesh out these characters more with a small story about their pasts. This makes them more human and "knowable". I can definitely connect with Croc being made fun of and even beaten up because there's something different about him. I like the way Williams writes these characters. I feel like they're acting and speaking as they ought to. I'm gonna have to pick up volume 3! Can't wait to read JL vs. SS!

Exploding from DC's blockbuster Rebirth event, **SUICIDE SQUAD VOL. 2: GOING SANE** by writer Rob Williams and legendary artist Jim Lee delivers the thrilling conclusion to one of Task Force X's greatest missions. As the go-to team tasked with handling the world's most top secret threats, the Suicide Squad has faced down terrors across the globe. But they've never brought their work home with them until now. Under the command of Task Force X's iron-fisted director Amanda Waller, the Squad has liberated a strange extradimensional orb known as the Black Vault from the planet's most secure incarceration facility at the cost of one disintegrated team member. What's inside the eerie black sphere? None other than Kryptonian dictator General Zod, in all his megalomaniacal, world-destroying glory. Now Waller has to figure out what to do with one of the most dangerous entities in the known universe. In theory, whoever controls Zod controls the world. In practice, the Black Vault's corrupting energies are already eroding the sanity of everyone in the Squad's HQ with the sole exception of the Clown Princess of Crazy herself, Harley Quinn! But can one newly sane psychologist single-handedly stop the madness of the Black Vault, defeat Zod and keep the Suicide Squad from ultimately living up to its name? From writer Rob Williams and superstar artist Jim Lee, **SUICIDE SQUAD VOL. 2: GOING SANE** includes stories illustrated by Stephen Byrne, Carlos D'Anda, Christian Ward, Giuseppe Camuncoli and more! Collects **SUICIDE SQUAD #5-8** and the **HARLEY QUINN AND THE SUICIDE SQUAD APRIL FOOLS SPECIAL** one-shot.

this is the Suicide Squad you've been waiting for. **Wired** The perfect jumping on point for new fans, the curious, or long time Suiciders. **Nerd** Fast-paced and exciting. **IGN** About the Author Rob Williams has written for DC Comics, Marvel, Dynamite Entertainment and many others. He is the author of the Vertigo graphic novel **THE ROYALS: MASTERS OF WAR** as well as the creator-owned series **UNFOLLOW**. His DC Comics work includes **MARTIAN MANHUNTER** and the forthcoming **SUICIDE SQUAD** with Jim Lee.