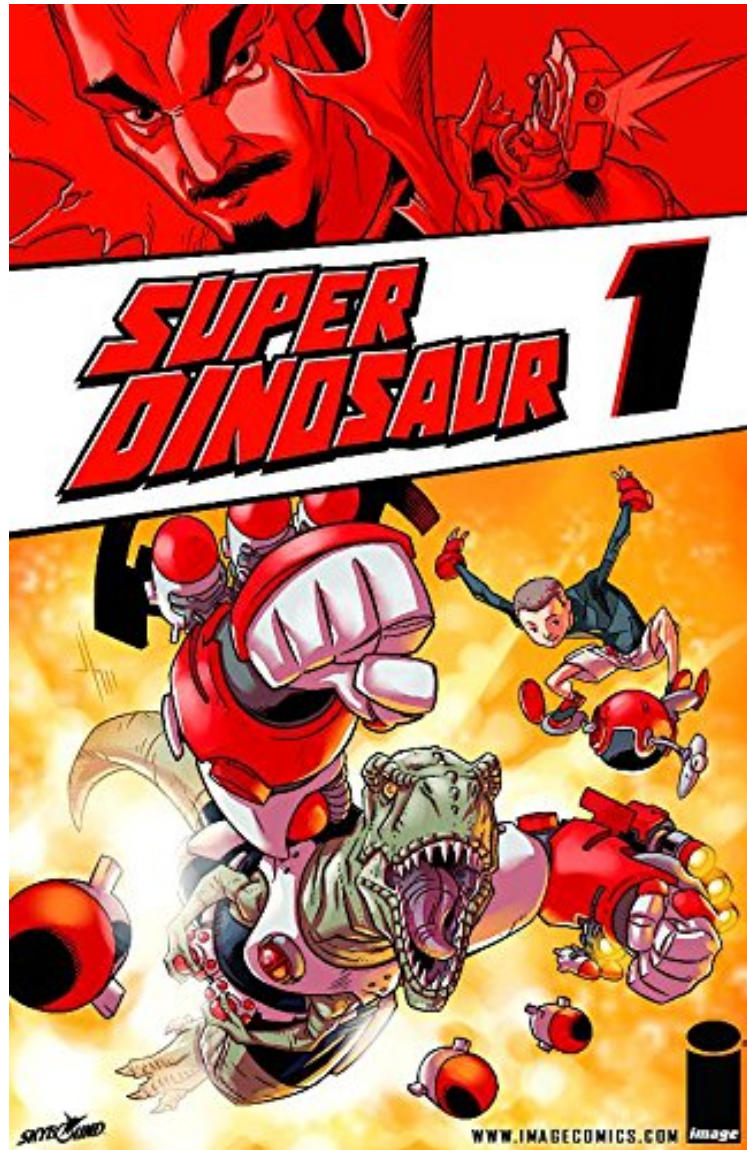


(Read free ebook) Super Dinosaur Volume 1

Super Dinosaur Volume 1

Robert Kirkman

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#92343 in Books Image Comics 2011-12-06Original language:EnglishPDF # 1 8.90 x .40 x 5.90l, .50 #File Name: 1607064200128 pages | File size: 67.Mb

Robert Kirkman : Super Dinosaur Volume 1 before purchasing it in order to gage whether or not it would be worth my time, and all praised Super Dinosaur Volume 1:

4 of 4 people found the following review helpful. "Sorry I'm late to the party - but, good news - I BROUGHT MISSILES!"By H. BalaRobert Kirkman and Jason Howard, the team what used to wreak wonderful havoc on THE ASTOUNDING WOLF-MAN, one day decided to do stuff that their kids can read and enjoy. Thus did fatherhood ruin a good thing - because I was really enjoying THE ASTOUNDING WOLF-MAN series. Anyway, Kirkman and

Howard wrapped up the Wolf-Man's story with an eye towards getting a move on already with their new intended-for-all-ages venture. So here's this sort of digest-sized trade collection SUPER DINOSAUR Vol. 1. It collects SUPER DINOSAUR #1-5 and the SUPER DINOSAUR ORIGIN SPECIAL. It's pretty neat. In some interview, Kirkman described SUPER DINOSAUR as "essentially a Pixar movie on paper," or at least that's his lofty goal. It's certainly got all the bells and whistles a kid can crave, including an exuberant kid hero and his best friend, which is this bruising nine-foot-tall Tyrannosaurus Rex loaded with heavy firepower, and a hollow Earth inhabited by more dinosaurs. Ten-year-old genius Derek Dynamo and Super Dinosaur (or S.D.) are having the time of their lives foiling each of Dr. Max Maximus's diabolical plans to control Inner Earth - located nearly 100 miles beneath our feet - and harvest its super-potent mineral Dynore. At the same time, Derek scrambles to cover up for his scientist dad's brain disorder, incurred in a fight with Max Maximus, his old collaborator. Dr. Dynamo nowadays is prone to bouts of absentmindedness and an inability to finish a thought. Derek's been finishing his dad's equations behind his back, resolving mechanical issues in their secret base, and all around boosting his dad's self-confidence. Anything to keep the government off their backs. But the government catches a whiff that all is not smooth at Dynamo Dome and assigns them Bruce and Sarah Kingston, a man-and-wife technician team. And they brought their two young daughters. That'll shift the group dynamics some. Think of it as sort of like a twisted Brady Bunch, two families coming together in one household. Except that they fight off wicked mutated dinosaurs. You cannot argue the inherent awesomeness of a dinosaur who can manipulate a joystick unit with its tiny sissy arms to control its weapon harness (which comes with huge robot limbs). S.D. is a prototype, a baby dinosaur stolen from Inner Earth and genetically engineered by Dr. Maximus to further his ambition of world domination. Except that S.D. wouldn't turn on his best pal Derek. It's been a tug of war ever since, Max Maximus and his created Dino-Men occasionally resurfacing from their hidden lair and Derek and S.D. then playing whack-a-mole. SUPER DINOSAUR is breezy and crackles with energy and features a very clever, lively young hero so full of himself that he sometimes falls on his face, which is part of the fun. And don't think that S.D. is some pet character. S.D. is sentient. He talks and thinks and feels and he consistently smacks Derek around when it comes to playing video games. And thanks to the innovations of the new tech team, Bruce and Sarah, S.D.'s got a varied arsenal of exoskeleton suits (ideal for any new line of toy merchandising, a cynic may muse). The violence is exaggerated and cartoony. You don't get offended when Bugs Bunny and Daffy wage war in them classic cartoons, do you? Jason Howard's art complements the light tone Kirkman is going for, his visuals catering to them younglings. It's more stylized than his stuff in THE ASTOUNDING WOLF-MAN, almost cartoony but very expressive. The story arc starts out all-ages friendly enough but there are plot points here and there that I can see Kirkman subverting into a messed-up twist or two, as is his wont. Still, Kirkman has vowed to tone down the beheadings that you routinely see in INVINCIBLE. We'll see, Robert Kirkman, we'll see. In those word association games, whenever the word "decapitation" comes up, even French Revolution immediately blurts out: "Robert Kirkman!"

0 of 0 people found the following review helpful. Super Dinosaur Is Super! By Mel Odom Super Dinosaur is a treat for kids and the comics-loving adults who choose never to grow up. When I first saw the cover for the new comic, I'll admit I had my doubts. The guy who gave us such serious comics worlds as The Walking Dead, Thief of Thieves, and Invincible couldn't possibly create something light-hearted. Could he? Well, he did. Derek Dynamo (gotta tell you, that name turned me off for a little while, but it's a cool name for a kid's hero and I gradually warmed to it) and his dino friend, Super Dinosaur (yeah, Derek named him) are locked in constant battle with Max Maximus. The core of the story might be the friendship between Derek and Super Dinosaur, but the father/son relationship is pretty awesome as well. It reminded me of the old Hanna-Barbera television series, Jonny Quest. But the roles get reversed here, because for reasons that are explained, Derek has to take care of his dad. The concept looks kind of lame on the surface to comic book fans who tend to be a little snobbish, but Kirkman goes right after the kid's heart that lurks inside every reader. Wouldn't it be cool to have a dinosaur friend? Especially if he played video games too? Kirkman marches into his first issue and throws problems and changes everywhere. Not only are the Dynamos up against their arch-nemesis, but the government is leaning on them for new stuff, and even sends in a family of techs to help Derek and his dad speed up their research. In no time at all, these new techs are adding to Super Dinosaur's arsenal. It's evident that Kirkman believes a toy line can spring out of this series, because the techs whip up new combat suits for Super Dinosaur at the drop of a hat. I know that the changes might be mercenary in intent (gotta drive up the toy sales with new toys), but the new tech also lends itself to the series and the characters. This is what they do, and Super Dinosaur's equipment does take a beating. Derek is no slouch in the action department either. He has his own robot sidekick who deploys various abilities when they're in battle. Which, of course, necessitates new toys. Still, I'm all for these. The kids would love them if that happens, and they provide for great visuals on the pages. The battles are plenty and the artist, Jason Howard, makes them play BIG across the pages. Despite the cartoony visuals and colors, the action is intense and there are lots of emotions. And Kirkman isn't afraid to go REALLY HUGE by whipping up his own throwdown to the Transformers, going after their market as well with his big powersuits for Derek and Super Dinosaur. The super powersuits even join together to make an even larger unit! I'm really enjoying Super Dinosaur, even though my 16-year-old frowns at me doubtfully as I recommend the comics to him. But Super Dinosaur is just great fun, a fantasy that opens up forgotten worlds powered by WHAT-IF. Still, even in the midst of that, Kirkman throws emotional turmoil

that's pretty big too. No one ever knows what happened to Jonny Quest's mom, or to the parents of some of the other kid heroes with missing parents, but Kirkman dangles that thread at the end of this first graphic novel. I'm definitely picking up the next volume of Super Dinosaurs adventures. 1 of 1 people found the following review helpful. Fun All Ages Book By Thoco77 From 'The Walking Dead' creator, Robert Kirkman, Super Dinosaur is a great action adventure that you'll enjoy reading with your kids. Volume one kicks off the story with plenty of action, creative characters, cool gadgets, and a special father-son relationship. If you have any interest in getting your child into more reading, this graphic novel would appeal to any child I think, regardless of gender. My opinion is that this book would suit ages 6-9 very well. If you or your child enjoy it, be sure to look up the other volumes as well.

The Evil Max Maximus wants to get to Inner-Earth! He wants the dinosaurs that live there! He wants the powerful DynOre mineral that originates there! Super Dinosaur and Derek Dynamo are the only ones who can stop him! The fate of the world rests on the shoulders of a ten-year-old kid and his best friend, a nine-foot tall Tyrannosaurus Rex who loves to play video games! Collecting the first five issues and the origin special of the explosive new series by The Walking Dead creator Robert Kirkman and superstar artist Jason Howard.