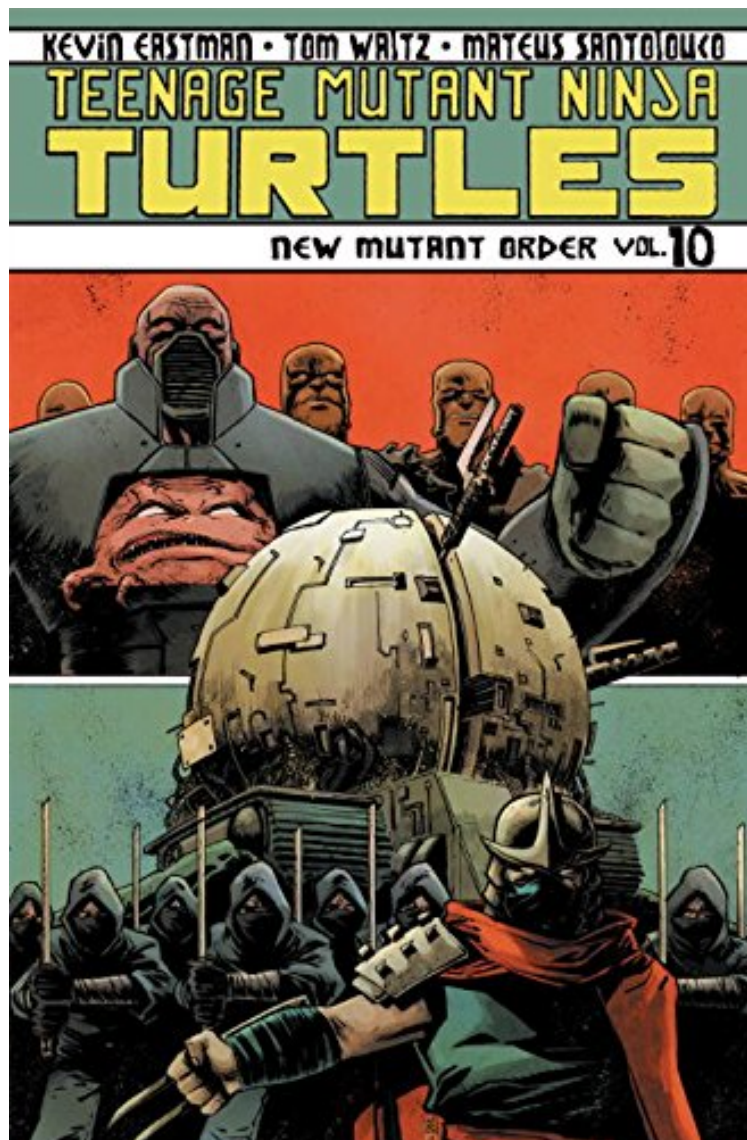


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Teenage Mutant Ninja Turtles Volume 10: New Mutant Order (Teenage Mutant Ninja Turtles Ongoing Tp)

Tom Waltz, Kevin Eastman

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Tom Waltz, Kevin Eastman : Teenage Mutant Ninja Turtles Volume 10: New Mutant Order (Teenage Mutant Ninja Turtles Ongoing Tp) before purchasing it in order to gauge whether or not it would be worth my time, and all praised Teenage Mutant Ninja Turtles Volume 10: New Mutant Order (Teenage Mutant Ninja Turtles Ongoing Tp):

0 of 0 people found the following review helpful. Beginning of the War on the Technodrome, and Battle Royal

Between Bebop/Rocksteady vs TMNT/Mutanimals By KttyKat16 So many new mutants and alliances - such is the New Mutant Order. The IDW TMNT saga continues with the Turtles now in a crossroad - whom to go after? The Krang and the Technodrome or The Shredder? It was really interesting to see the family dynamics changing - for many years we've seen Donnie's character as more of a "tech genius, "go with the flow" type of character. This incarnation is so full of sass, and it was surprising to see him acting much more like a genius teen would - a little hotheaded and surprisingly much more vocal. This issue also brought forth two new characters - one familiar and one very new - Mondo Gecko and Herman the Crab. I really love the new design they've come with for Mondo, and I'd love to see the backstory for him and Herman in the IDW world. This issue really didn't go into their backgrounds much - I'm guessing we'll see what that goes with the Mutanimals spin off comic. This issue was faced paced and we got to see the start of the Krang War, where Shredder and the Foot were positioned, and an battle scene between the TMNT/Mutanimals and Bebop and Rocksteady in Hob's quest to grow his Mutant Army. I hate to say it, but Bebop and Rocksteady really stole the show in this particular issue. It was hilarious seeing how they still held a lot onto their human side (breaking into an ATM to get cash to buy breakfast and complaining about hating tetanus shots after Raph unceremoniously stabbed his sai into Rocksteady's shoulder), and amazing to see how two of the most stupidest characters were also quite possibly the strongest in this series. Needless to say, even a building collapse on them can't take these two down! As usual, the artwork was stunning. Cory Smith did the artwork for chapter 1, while Mateus Santolouco did the art for chapters 2-4. At the end of the book, there were also some full page art prints done by Kevin Eastman, Cory Smith, Mateus Santolouco, Brahm Revel, Ulises Farinas, and Buster Moody. Overall, this was a fun issue to read, and would be a great addition to any TMNT fan's library. 0 of 0 people found the following review helpful. This one is all action! By JTolle Krang vs Shredder. The beginning of Hob's new mutant army, with the aid of the turtles and Splinter, take on Beebop and Rocksteady! Just when I thought this comic was slowing down, this issues switches gears! 0 of 0 people found the following review helpful. has twists and turns in it but its the good kind the ones that you dont expect. By stephan greg hernandez This vol. has twists and turns in it but its the good kind the ones that you dont expect. its a great read i mean it sticks with the story and helps catch up on pretty much all the characters without straying away from the main plot. doesnt bland off at all keeps you interested in every page that you read.

Shredder and Kraang finally meet up, but will they be able to overcome their differences and join forces? Meanwhile, Old Hob has perfected the art of making mutants! With the ranks of his mutant gang swelling, the Turtles will have to determine if they can truly trust Hob against the Foot Clan. Collects issues 37-40.

About the Author Tom Waltz is a former active duty U.S. Marine, Desert Storm vet, and former California National Guard Military Policeman. He is an editor for premiere comic book publisher IDW Publishing (www.IDWpublishing.com), as well as the writer of critically-acclaimed graphic novels, including TEENAGE MUTANT NINJA TURTLES, THE LAST FALL, CHILDREN OF THE GRAVE, FINDING PEACE (with Nathan St John), AFTER THE FIRE, SILENT HILL: SINNER'S REWARD, SILENT HILL: PAST LIFE, SILENT HILL DOWNPOUR: ANNE'S STORY and others. He has also written for video games, including as co-writer for SILENT HILL: DOWNPOUR (Konami), and writer for GHOSTBUSTERS: SANCTUM OF SLIME (Atari), TEENAGE MUTANT NINJA TURTLES: BROTHERS UNITE (Paramount), and TEENAGE MUTANT NINJA TURTLES: MUTANTS IN MANHATTAN (Activision). He grew up in Clinton, Michigan and currently makes his home in San Diego, California with his wife and two children. Kevin Eastman - Born in 1962 in Portland, Maine, Kevin began drawing as soon as he was able to hold a crayon. His discovery of comic books gave meaning to his crazed doodling. When Kevin discovered and studied the work of Jack Kirby, Russ Heath, Richard Corben, Vaughn Bode and John Severin, he began to hone his craft. His first published work appeared in 1980, a year or so before he met Peter Laird. In May 1984, he and Laird published Teenage Mutant Ninja Turtles #1, creating the hit heroes in a half-shell. Eastman co-writes Teenage Mutant Ninja Turtles for IDW and can sometimes be found at the San Diego Comic Art Gallery.